

Building Information Modelling (BIM) Training

<https://ibse.hk/BIM-Training/>



建築信息模擬

1.1 Introduction



Ir Dr. Sam C. M. Hui

Department of Mechanical Engineering

The University of Hong Kong

E-mail: cmhui@hku.hk

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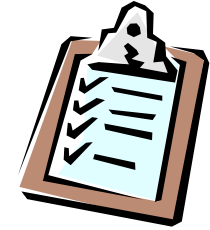


About the Lecturer

- ***Ir Dr. Sam C. M. Hui*** 許俊民 博士 工程師 <http://ibse.hk/cmhui>
 - Adjunct Assistant Professor 客席助理教授, HKU Dept of Mech Engg
 - PhD, BEng(Hons), CEng, CEM, BEMP, HBDP, MASHRAE, MCIBSE, MHKIE, MIESNA, LifeMAEE, AssocAIA
 - CEng = Chartered Engineer
 - CEM = Certified Energy Manager
 - BEMP = Building Energy Modeling Professional
 - HBDP = High-performance Building Design Professional
 - LifeMAEE = Life Member, Association of Energy Engineers
 - AssocAIA = Associate Member, American Institute of Architects
 - ASHRAE Distinguished Lecturer (2009-2011)
 - President, ASHRAE Hong Kong Chapter (2006-2007)



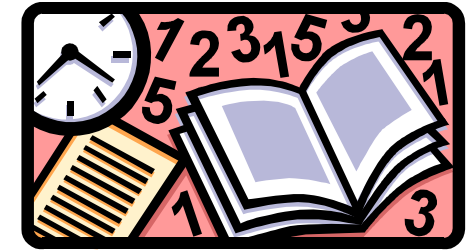
Contents



- Background
- Drawing skills and BIM
- Key aspects of BIM
- Why BIM?

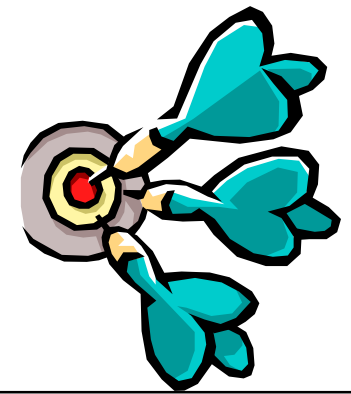


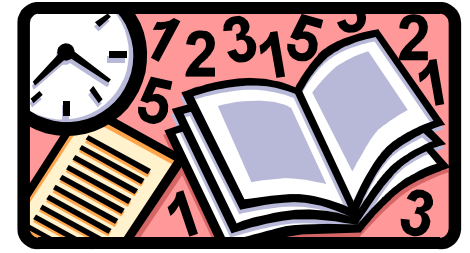
Background



- Description and Aims:

- This training module introduces the basic concepts and essential background of **building information modelling (BIM)**. It extends the knowledge in engineering drawing and **computer-aided design (CAD)** for application to building and construction projects. Students will learn the conceptual background of BIM and apply the principles for the key aspects of BIM. It will enhance students' understanding of the applications of BIM and develop their skills in using BIM software for **MEP (mechanical, electrical and plumbing)** design.





Background

- Learning Outcomes:

- 1. Explain the basic concepts of BIM for building and construction projects.
- 2. Identify the key aspects of BIM and evaluate their potential benefits for building professionals and other stakeholders.
- 3. Apply the BIM software and techniques to MEP design and automated construction solutions.

- Module Assessment:

- Continuous Assessment (50%) - Assignment
- Quiz (50%) - 1-hour quiz



BIM Training - Study Topics and Schedule

Day 1:

- 1.1 Introduction to BIM (1.5 hours)
- 1.2 Basic concepts of BIM (1.75 hours)
- 1.3 Computer modelling and BIM software (1.5 hours)
- 1.4 Computer visualization (1.75 hours)

Day 2:

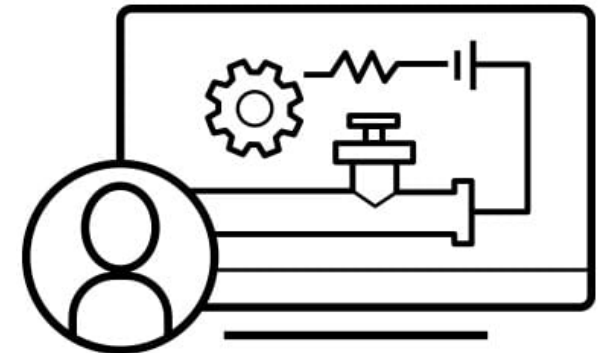
- 2.1 BIM collaborations + Practical exercises (3.25 hours)
- 2.2 Teamwork solutions + Practical exercises (3.25 hours)

Day 3:

- 3.1 Construction coordination + Practical exercises (3.25 hours)
- 3.2 BIM documentation + Practical exercises (3.25 hours)

Day 4:

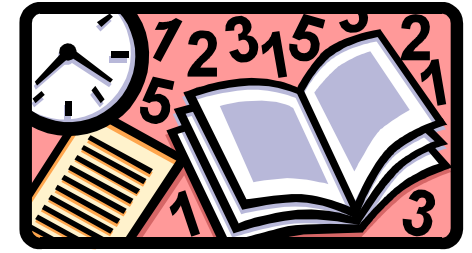
- 4.1 BIM for MEP (1.5 hours)
- 4.2 Revit MEP (1.75 hours)
- 4.3 MEP Design Management (1.5 hours)
- Quiz (1 hour) + Feedbacks (0.75 hour)



Contact Hours:

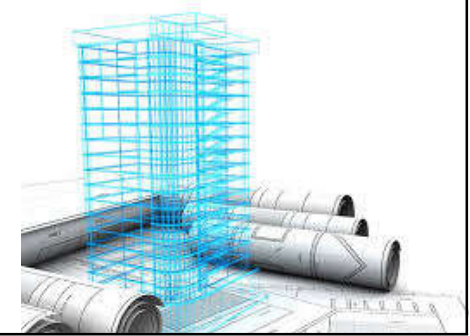
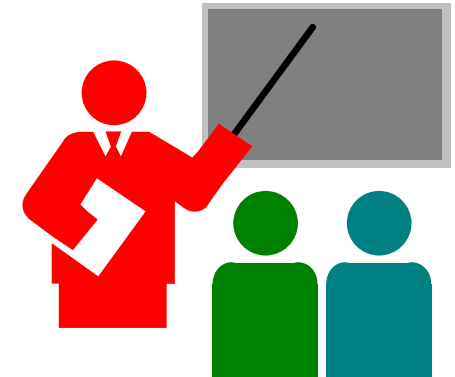
Four days in a week: 2 sessions per day (9:30-12:45; 14:00-17:15)

6.5 hours per day x 4 days = Total 26 hours



Background

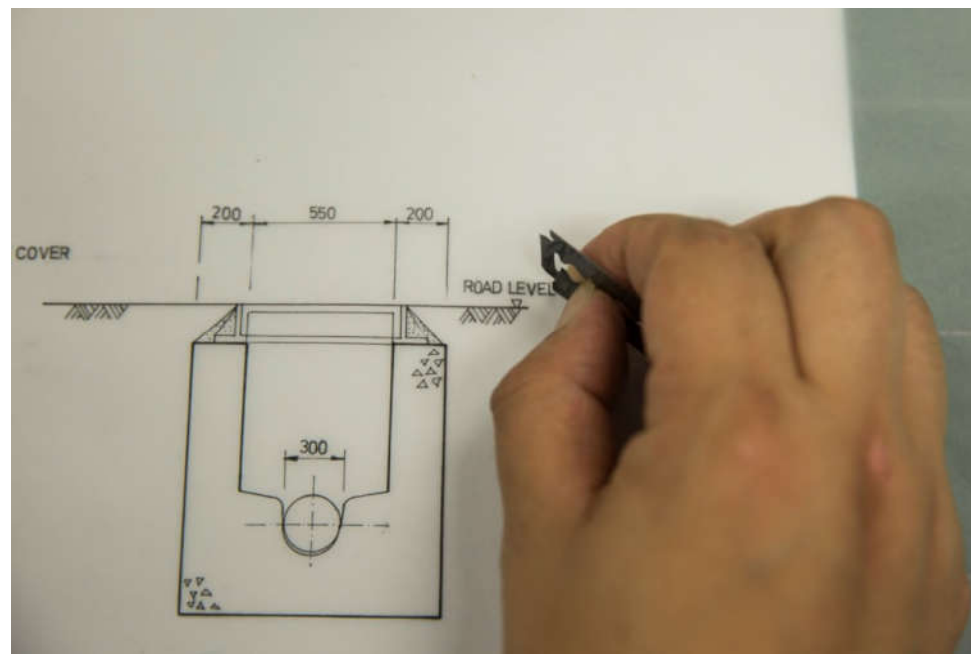
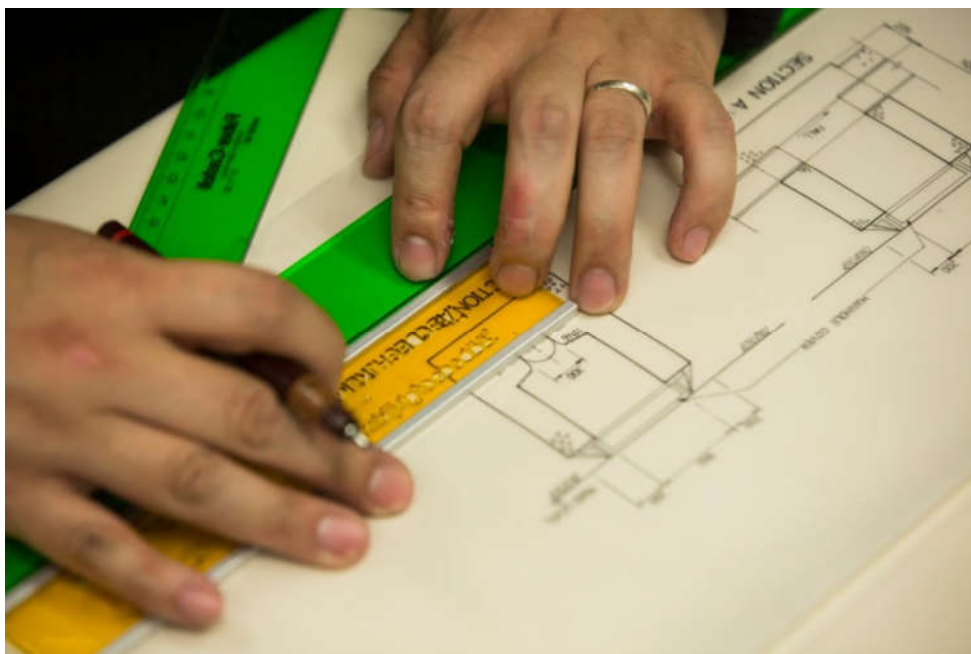
- Lecturer:
 - Ir Dr. Sam C. M. Hui (cmhui@hku.hk)
- Course Website: (with links and resources)
 - <https://ibse.hk/BIM-Training/>
- Moodle system
 - <http://moodle.hku.hk/>
- Your previous learning forms a useful basis:
 - Engineering Drawing
 - Computer-aided Design (CAD)
 - AutoCAD, SolidWorks



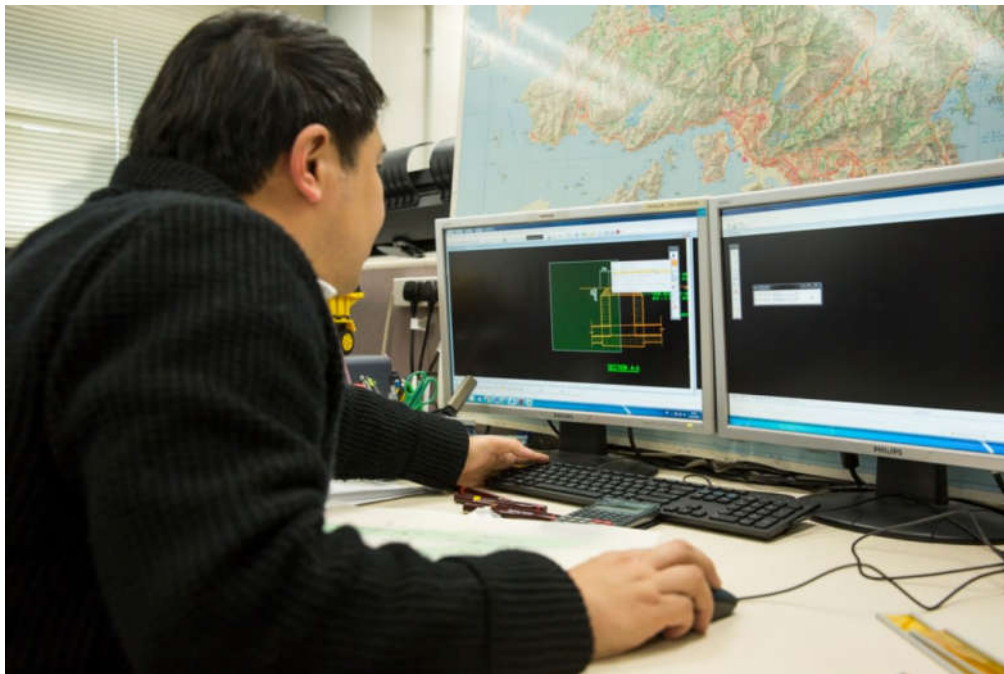
Drawing skills and BIM



Hand drafting of technical and engineering drawings becomes a history



Hand drafting tools and computer-aided drafting

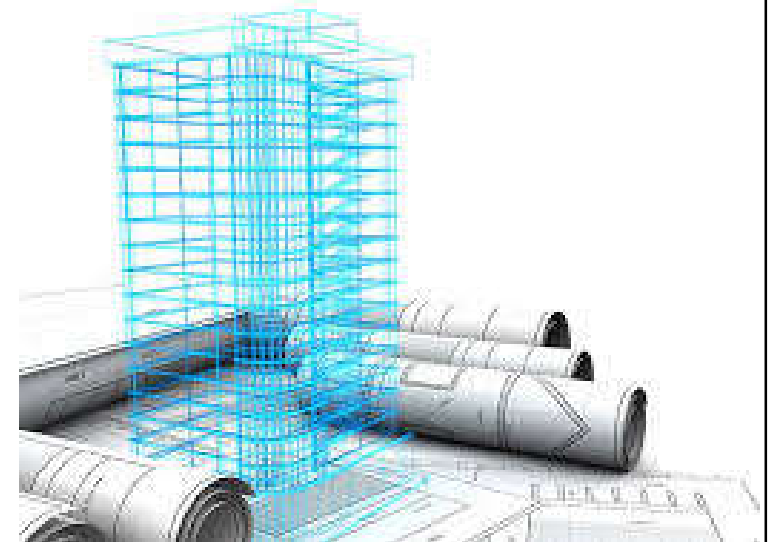


(Source: 一筆一劃勾勒工程靈魂 渠署繪圖師：圖則是將意念實踐 (HK01 News))

Drawing skills and BIM



- How are your drawing skills?
 - Hand drafting with ink pens and pencils
 - Computer-aided drafting/drawing (CAD) with software e.g. AutoCAD and Microstation
 - 3D models with BIM software
- Your previous learning on:
 - Engineering drawing
 - AutoCAD, SolidWorks
 - Construction process





Drawing skills and BIM

- Architectural documentation

- Drawings

- Floor plans, sections, elevations
 - Interior elevations
 - Details, 3D views

- Documents

- Descriptions, calculations
 - Schedules
 - Quantity Take-offs (QTOs)
 - Cost Estimations

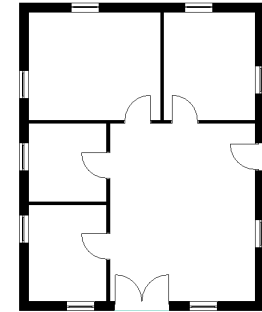


Graphical Projections

Orthographic Projections

Planar Views:

- Plan
- Sections
- Elevations



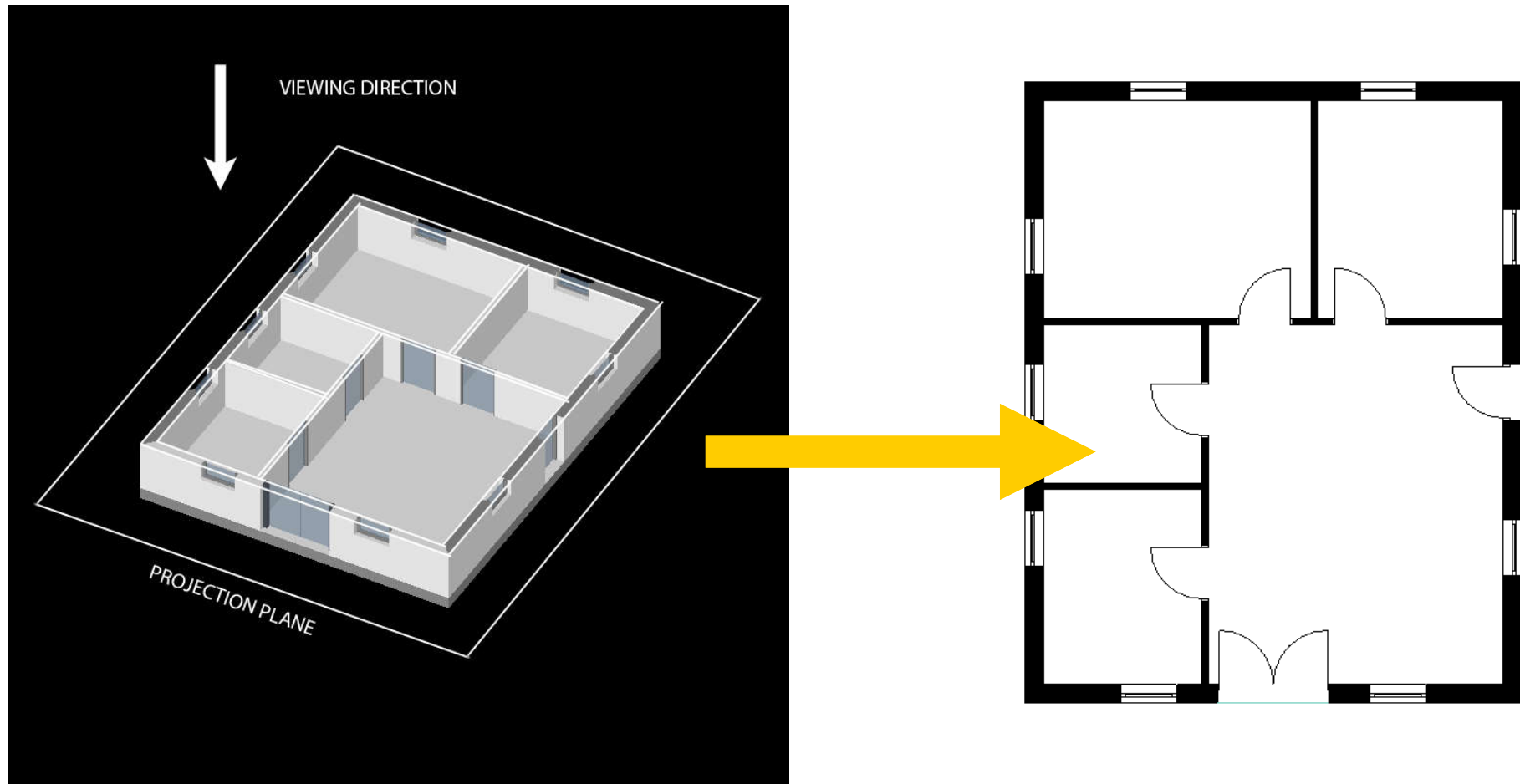
Axonometric Views



Perspective Projections



Planar Views: Floor Plans



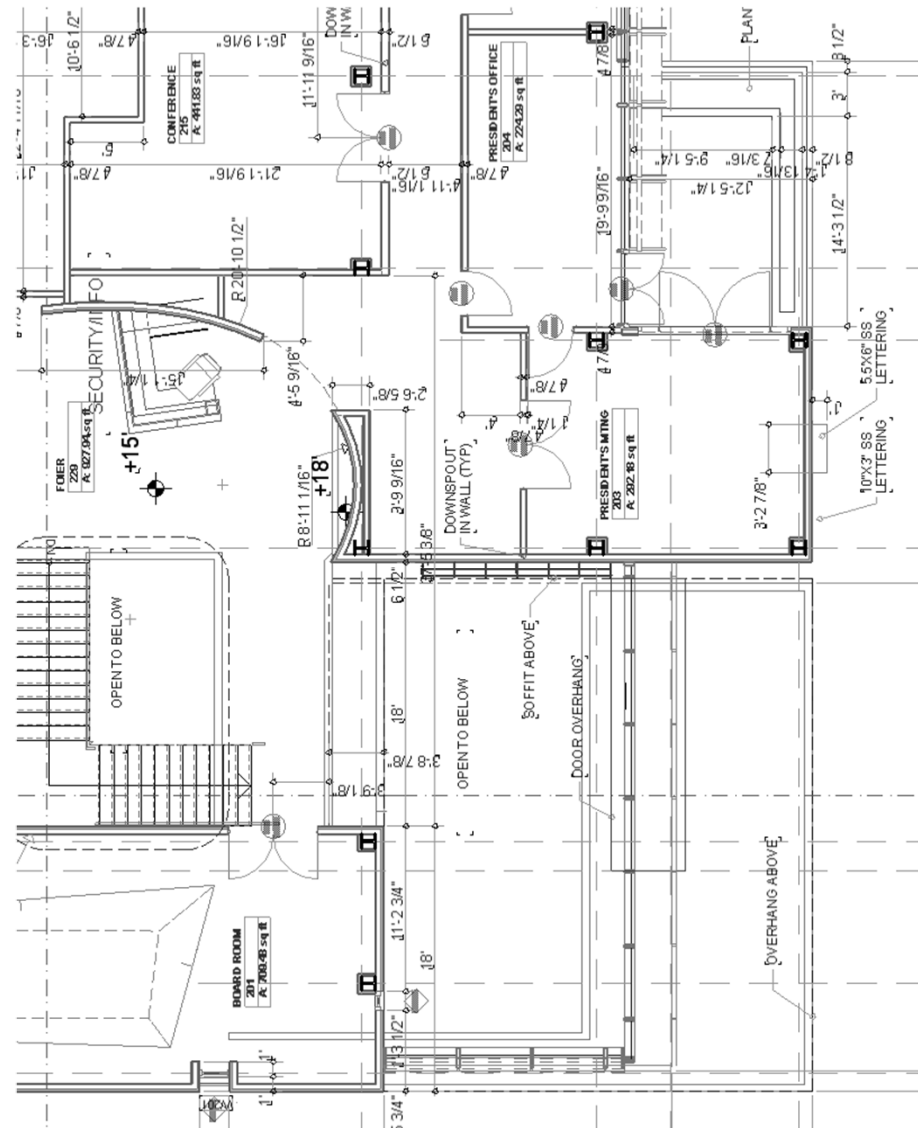
Floor Plans

Drawing Content

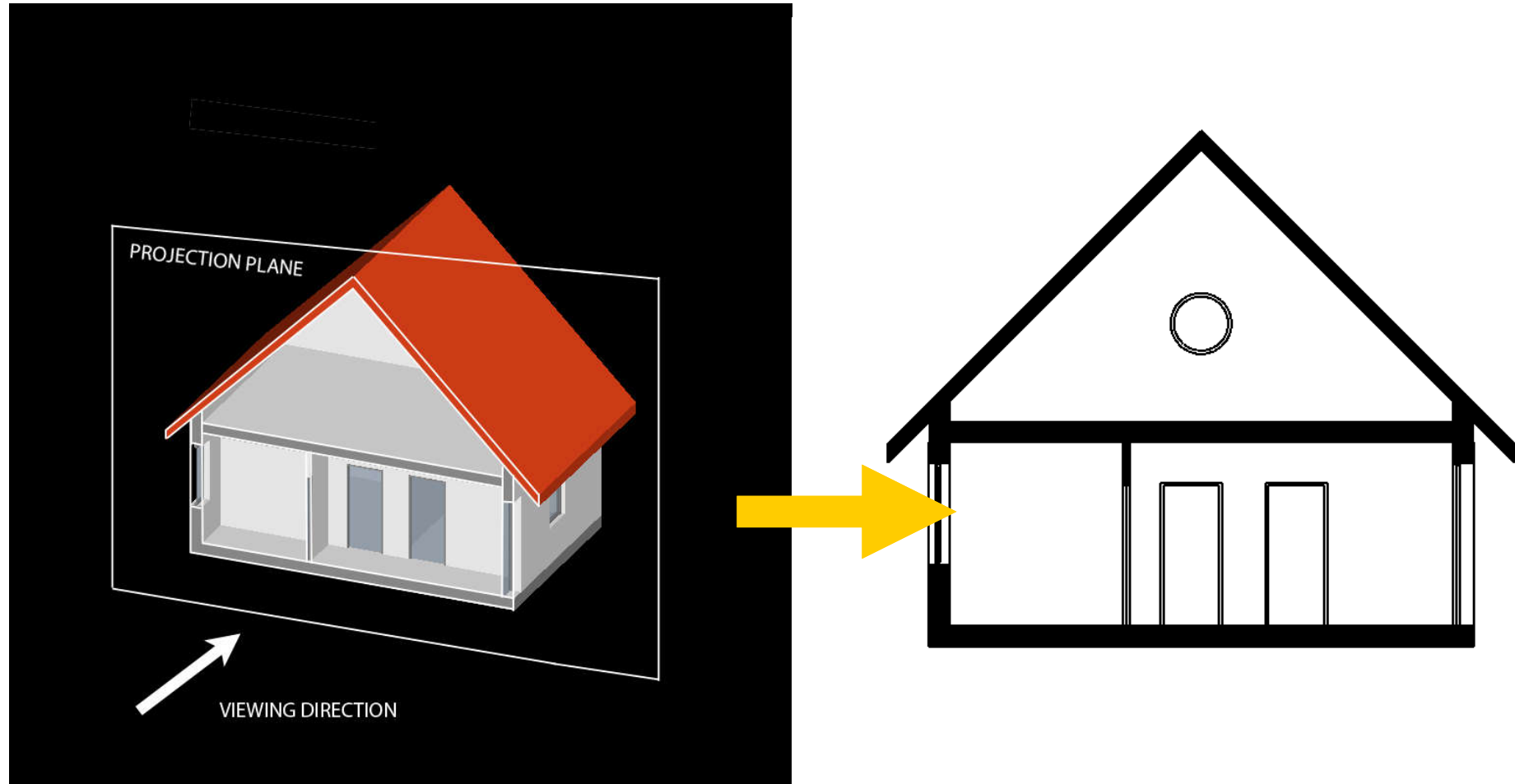
- Structural
- Elements
- Mobile & Fix furniture
- Dimensions
- Annotations
- Flooring
- Area info

Types

- Architectural
- Structural
- Electrical & Plumbing
- Furnishing
- Reflected Ceiling Plan
- Etc.



Planar Views: Sections



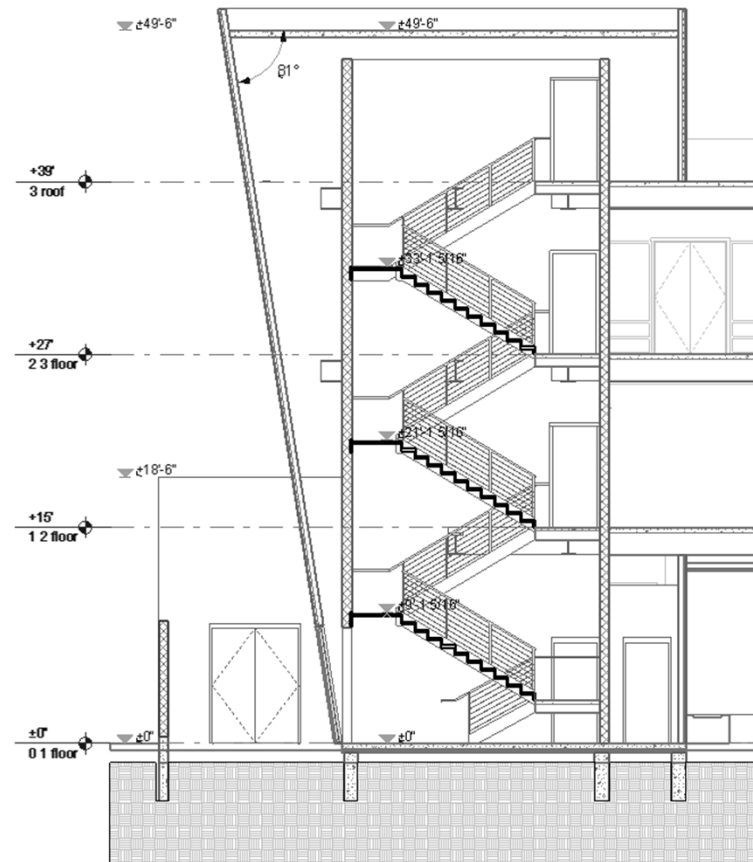
Sections

Drawing Content

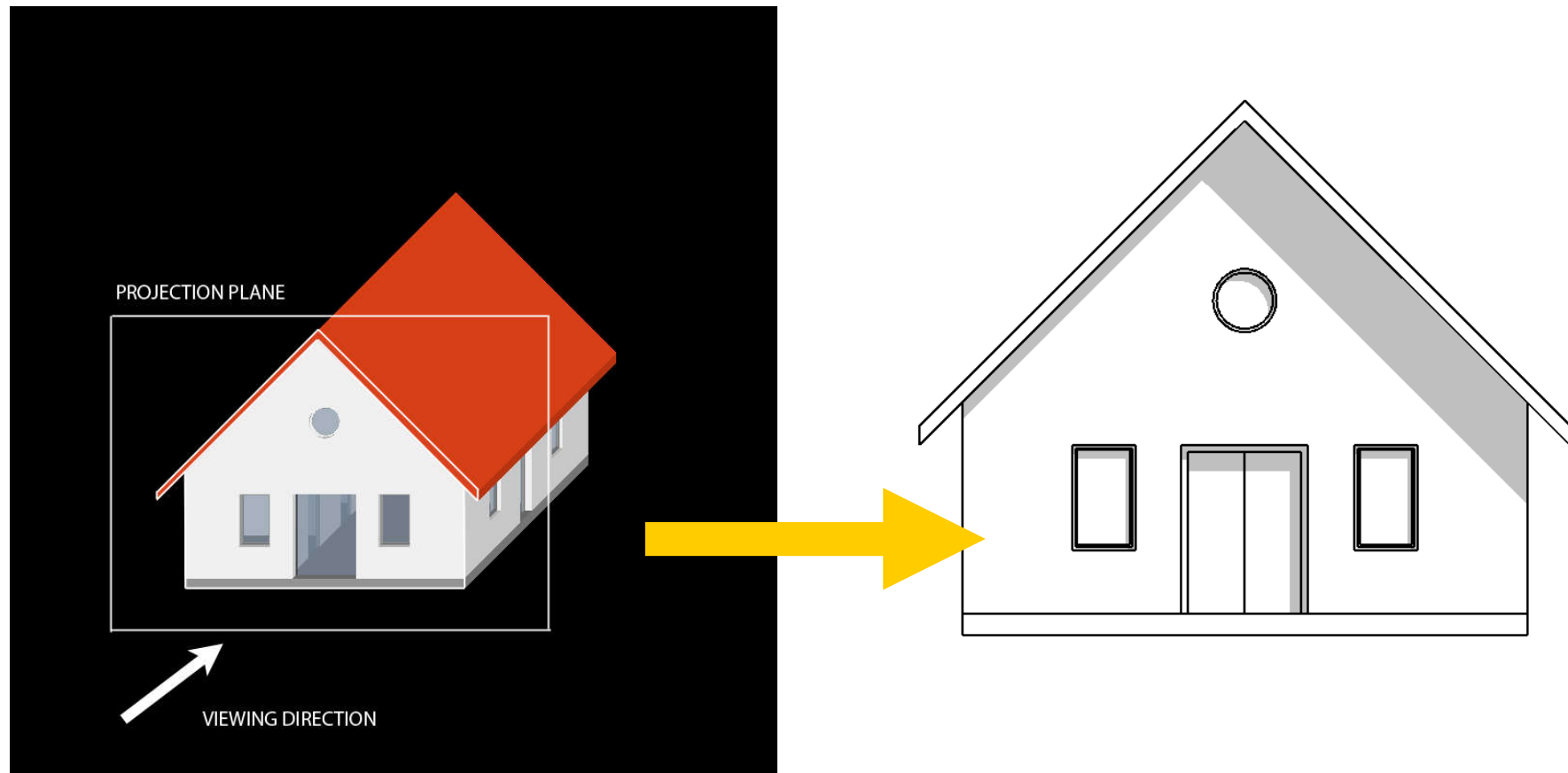
- Structural Elements
- Fix Furniture
- Dimensions
- Level Dimensions
- Annotations

Types

- Architectural
- Structural
- Electrical & Plumbing
- Etc.



Planar Views: Elevations



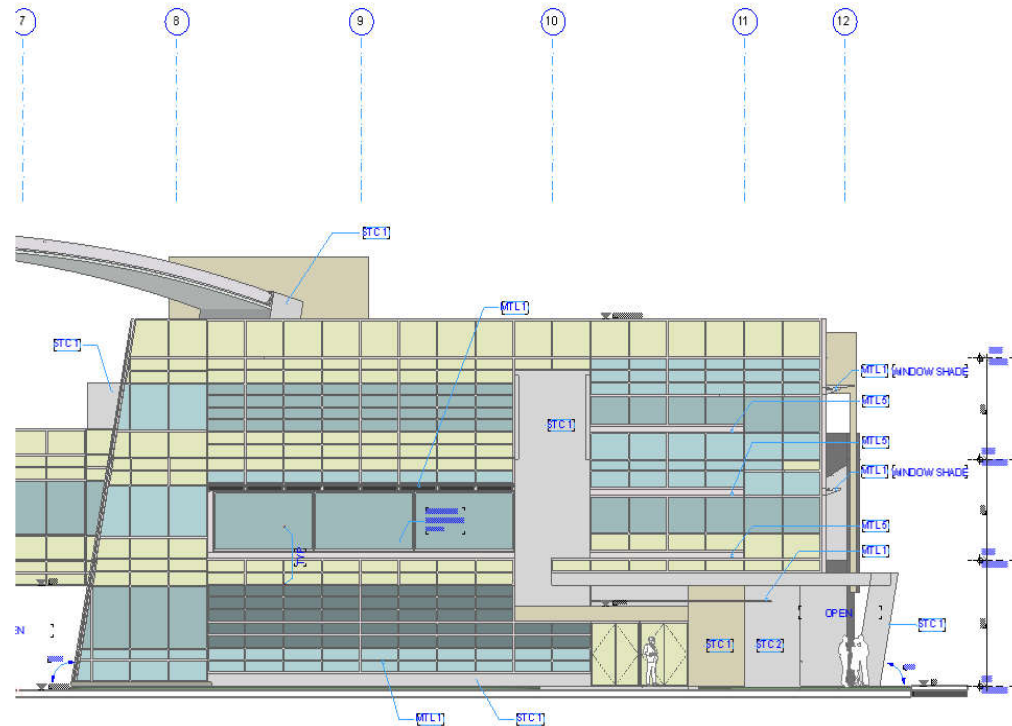
Elevations

Drawing Content

- Exterior Building Elements
- Dimensions
- Level Dimensions
- Annotations
- Material Information
- Colors, Shadows

Types

- Architectural
- Structural
- Interior Elevations
- Etc.



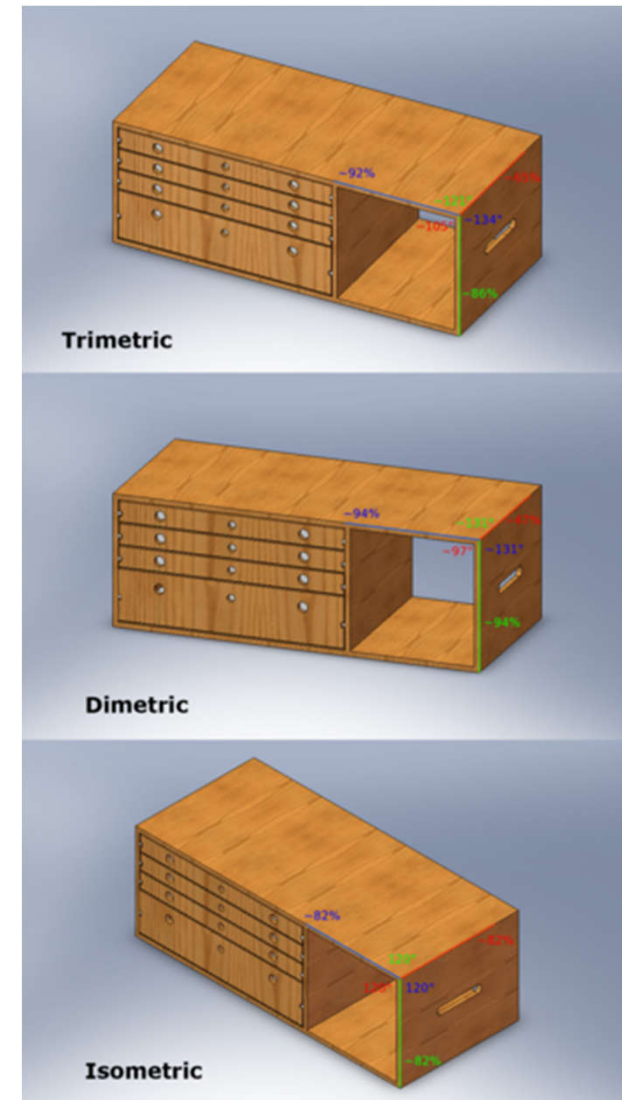
Axonometric Views

Axonometry:

"Image of an object as viewed from a skew direction in order to reveal more than one side in the same picture"

- Basic View Types

- Trimetric
- Dimetric
- Isometric



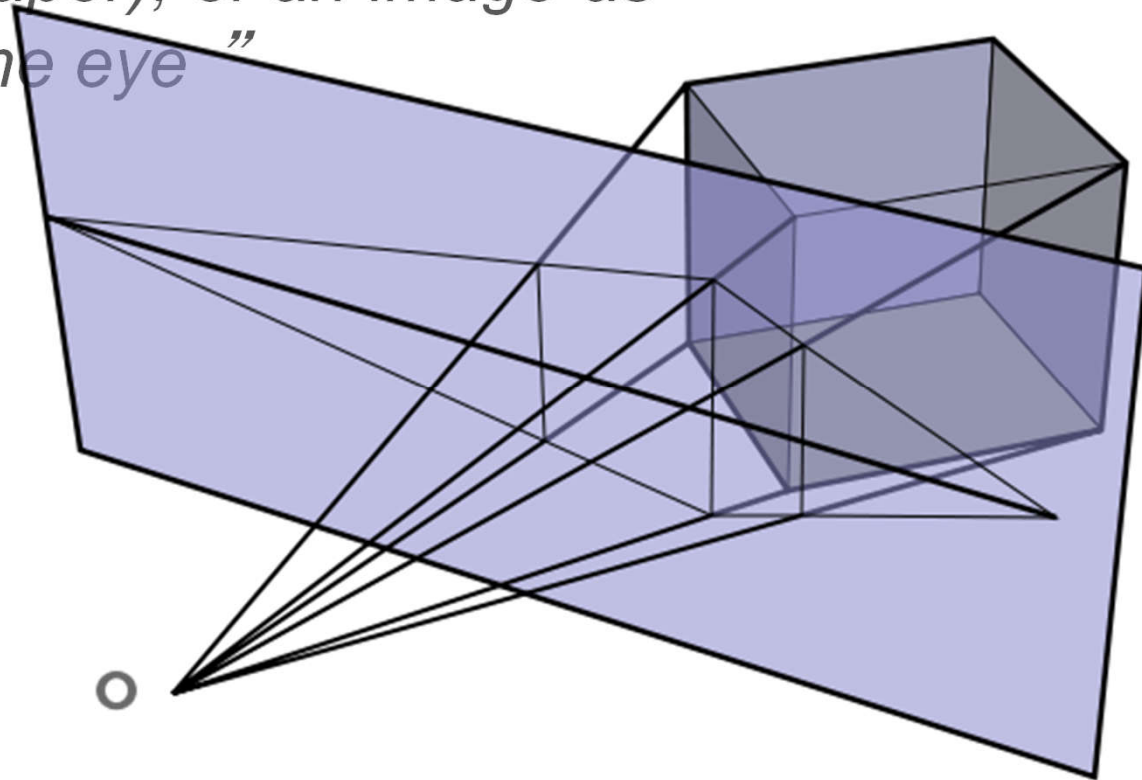
Perspective Views

Perspective:

” approximate representation, on a flat surface (such as paper), of an image as it is perceived by the eye ”

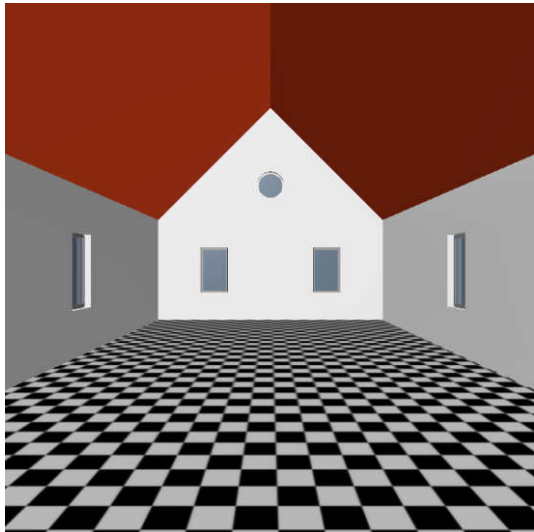
- Main Concepts

- Foreshortening
- Horizon Line
- Vanishing Point



Perspective Views

- Basic Types



One-point Perspective



Two-point Perspective

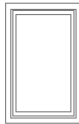


Three-point Perspective

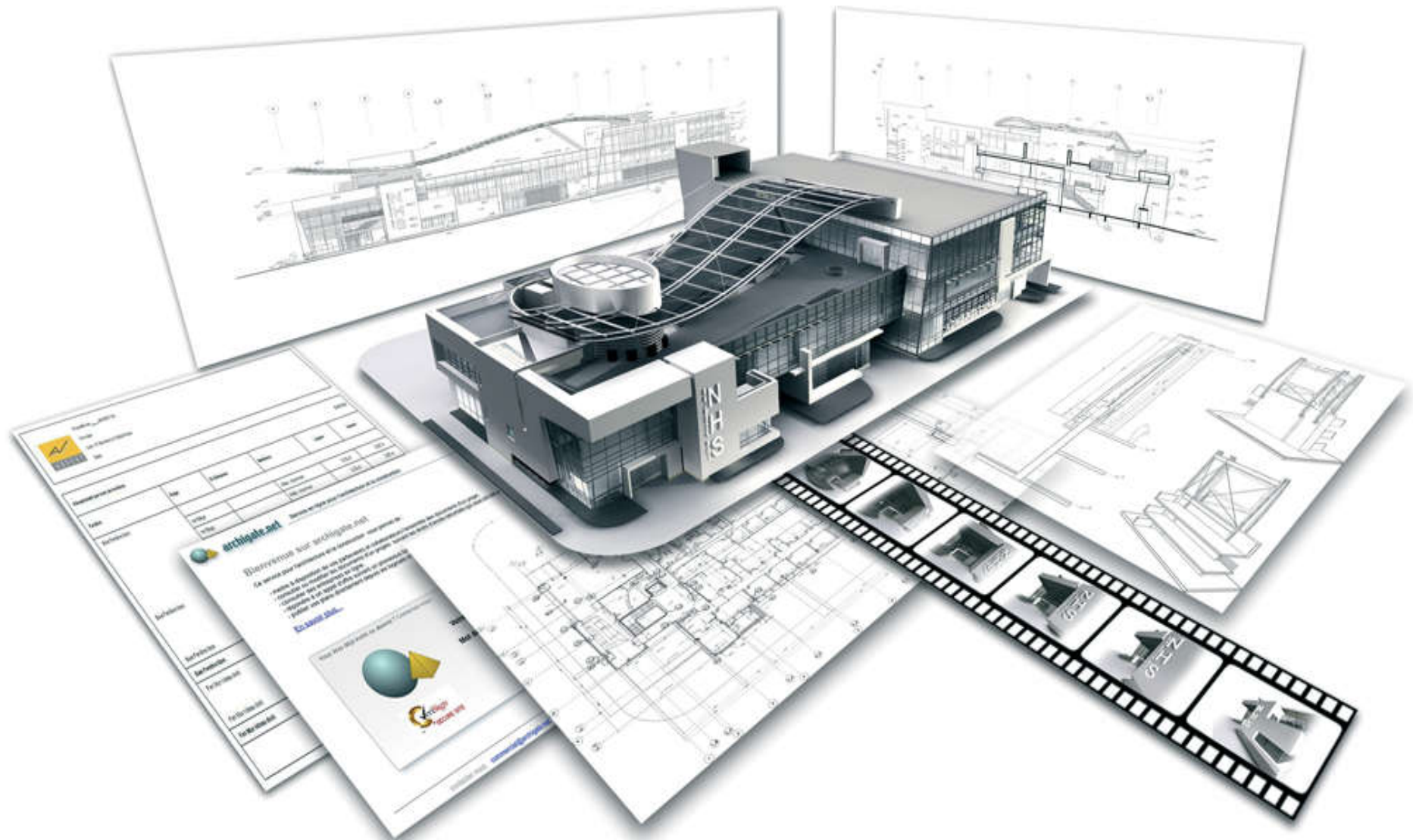
Non-graphic Documentation

- Descriptions
- Instructions
- Calculations
- Lists
- Schedules
- Quantity Take-offs
- Cost Estimations



TEXTFIELD 1		
TEXTFIELD 2		
TEXTFIELD 3		
TEXTFIELD 4		
Window Schedule		2006. 03. 06.
W1 Casement 	Width:	0,90 m
	Height:	1,50 m
	1 piece(s)	
	User ID	W01
	Opening orientation	0
Material	Wood-Fine	

The BIM Concept



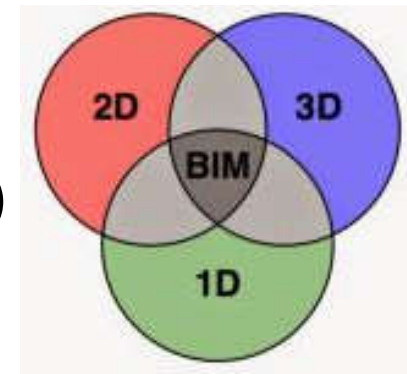
Key aspects of BIM





Key aspects of BIM

- BIM:
 - Building Information Modelling
 - 建築資訊模擬 / 建築資訊模型
 - Building Information Management
- Information and Model
 - 1D: Data/Text information (non-graphical)
 - 2D: Drawings/Diagrams (graphical)
 - 3D: Modelling (geometric information, objects)
 - Object based (with attributes, parametric)

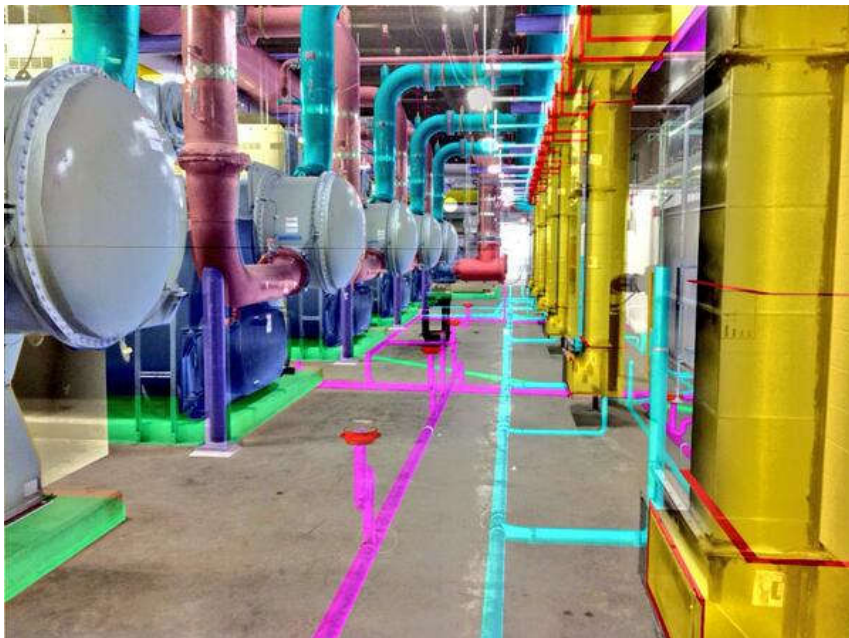




Key aspects of BIM

- Definition of BIM (from Autodesk)
 - BIM (Building Information Modeling) is an **intelligent 3D model-based process** that gives architecture, engineering, and construction (AEC) professionals the insight and tools to more efficiently plan, design, construct, and manage buildings and infrastructure
- BIM is not about the B and the M it is about the **I = Information** is the key

BIM is an intelligent 3D model-based process



Videos: Examples of BIM applications in AEC and building services engineering

- What is BIM (Building Information Modeling)? (3:00) <https://youtu.be/suNadRnHy-U>

- Introduction: What is BIM? (2:20) <https://youtu.be/rAAGRUXNeNQ>



Key aspects of BIM

- National BIM Standard (US): Definition of BIM
 - A Building Information Model (BIM) is a **digital** representation of physical and functional characteristics of a facility. As such it serves as a **shared knowledge** resource for information about a facility forming a reliable basis for **decisions** during its **life-cycle** from inception onward.
 - A basic premise of BIM is **collaboration** by different stakeholders at different phases of the life cycle of a facility to insert, extract, update or modify **information** in the BIM process to support and reflect the roles of that stakeholder. The BIM is a shared digital representation founded on open standards for **interoperability**.



Key aspects of BIM

- Basic features of BIM

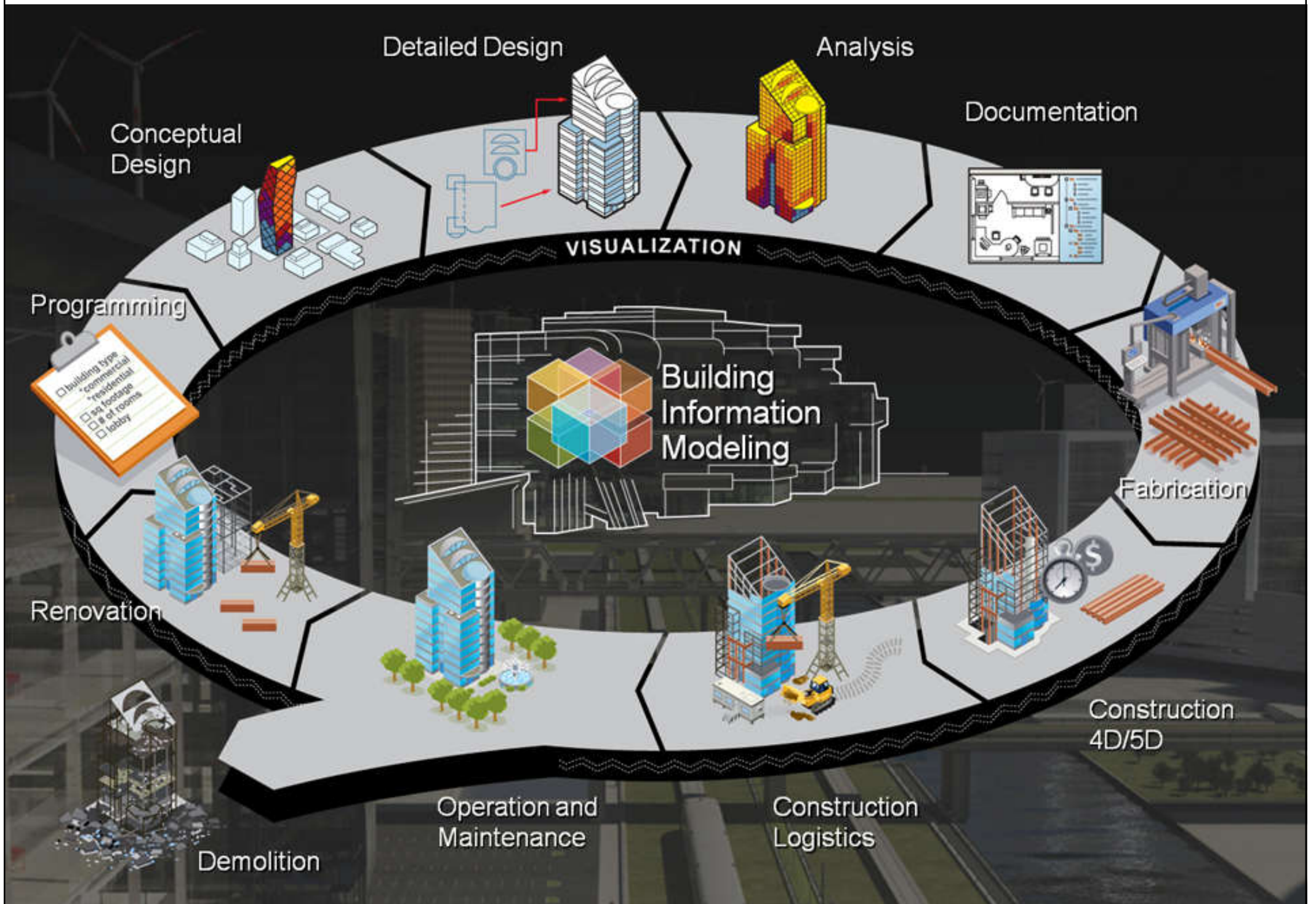


- It is a **database** – not just 3D drawings/images
- It is all about **sharing** info through a model with all disciplines (requires all parties to collaborate)
- Refers to a “**model**” but it is a “**process**” not a product (it is a way of working)
- Working in a BIM environment (a common data environment)
- Information model => collection of data
- Connects formerly disconnected silos of info

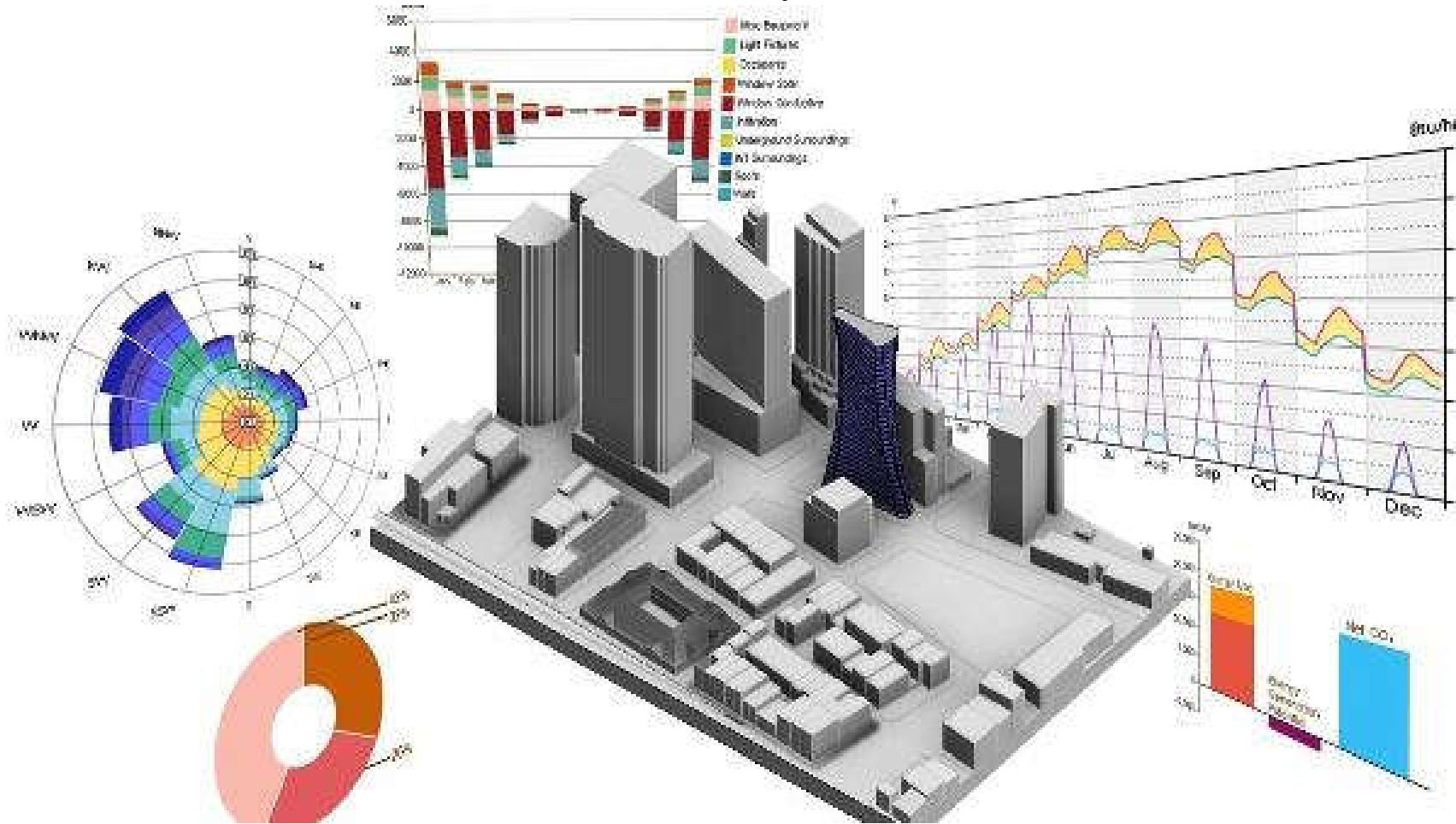


Key aspects of BIM

- Basic features of BIM (cont'd)
 - Information models can be used to inform all stages of a built asset's **life cycle**
 - Ultimate communication tool because it's visual
 - **Collaboration** to the Nth degree
 - Process + Tools = Power of BIM
 - Enabler for lean construction – can rely on model to help facilitate prefabrication
 - **Virtual Design & Construction (VDC)** + Analysis + Facility Information = BIM



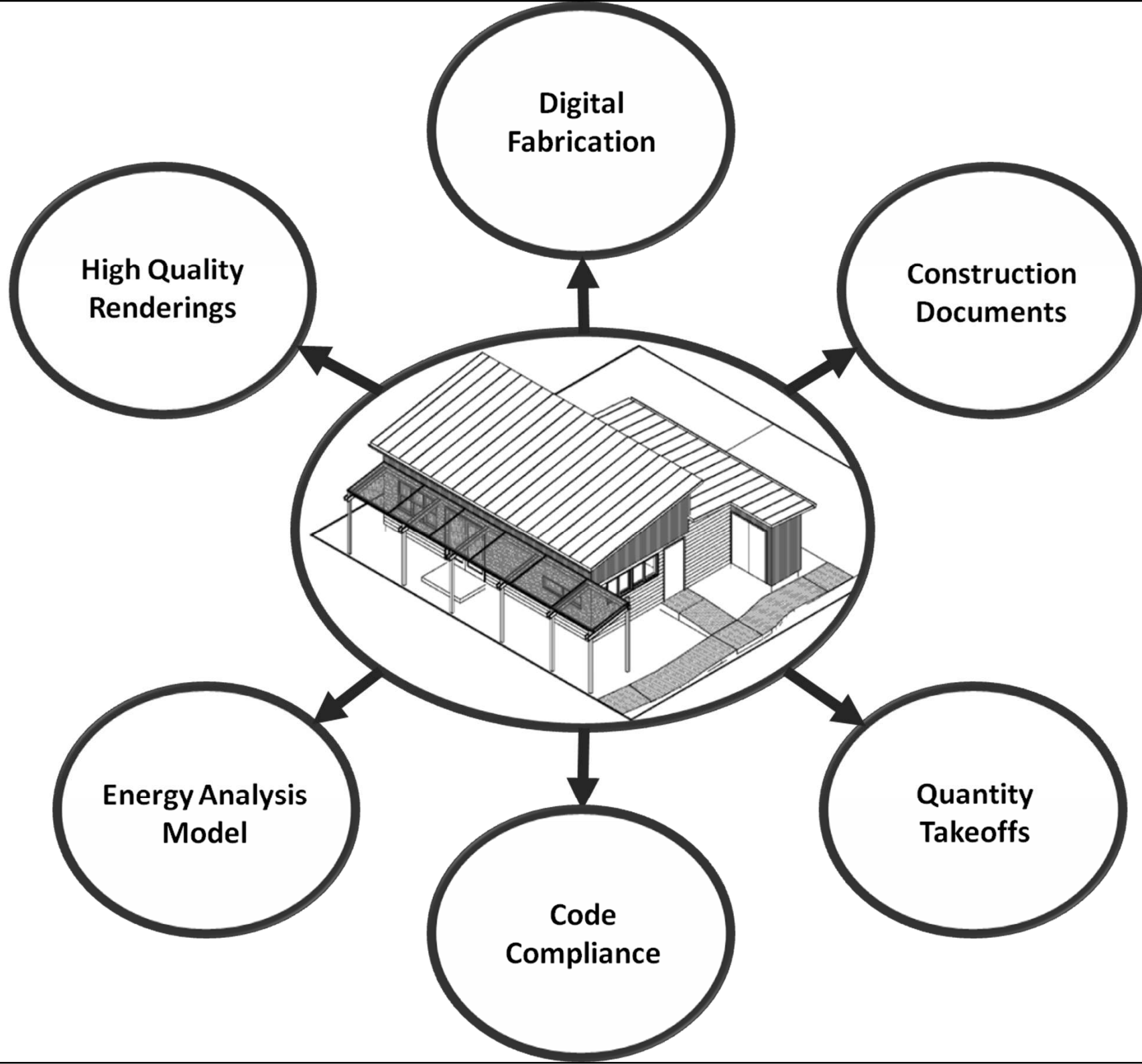
BIM Process + Analysis Tools = Power of BIM



3D Scanning



Unmanned Aircraft System (UAS) / Drone





Key aspects of BIM

- The BIM **information model** contains
 - Graphical model: Specific 3-D geometric information such as sizes, areas and volumes
 - Non-graphical data: Cost data, material and component quantities
 - Documentation: Schedule, zoning analysis, environmental performance, instructions for fabrication and construction, reports, manuals
- BIM is a **digital design environment**



Key aspects of BIM

- The BIM **information model** can enable
 - Collaboration among project team members
 - Efficient sketch design
 - Simulation for sustainability, energy and environmental issues, or construction purposes
 - 2D drawing output and numeric export to spreadsheets or other hardware for scheduling or digital fabrication
 - Effective building operation, maintenance & facility management

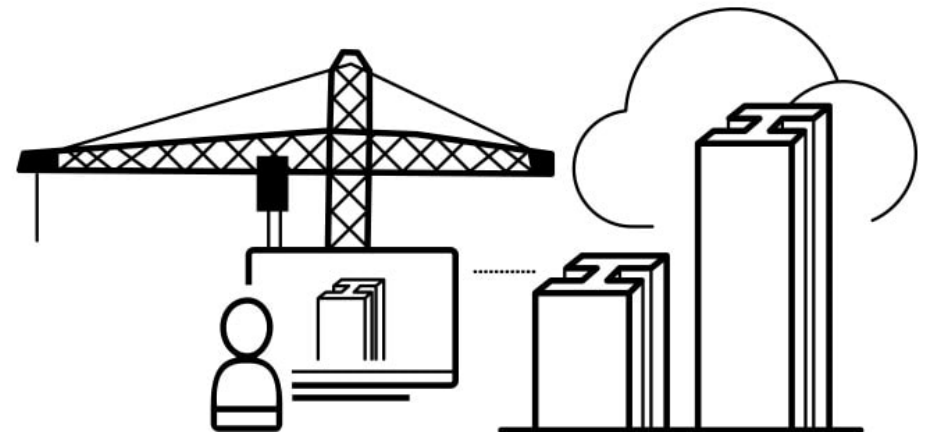
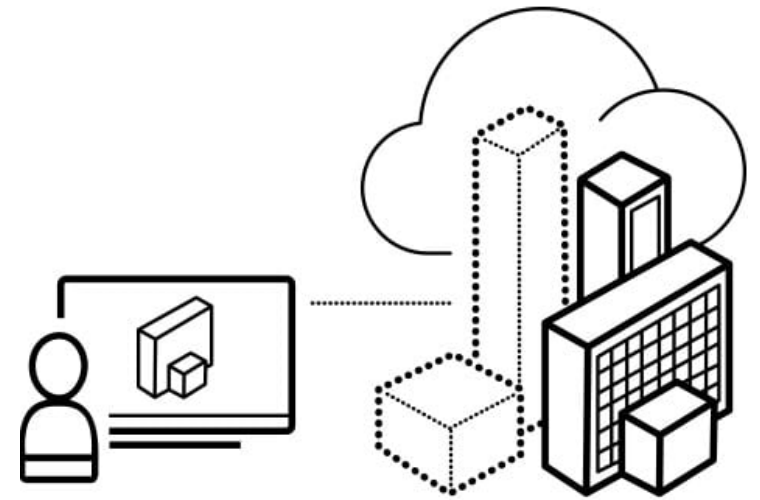


Key aspects of BIM

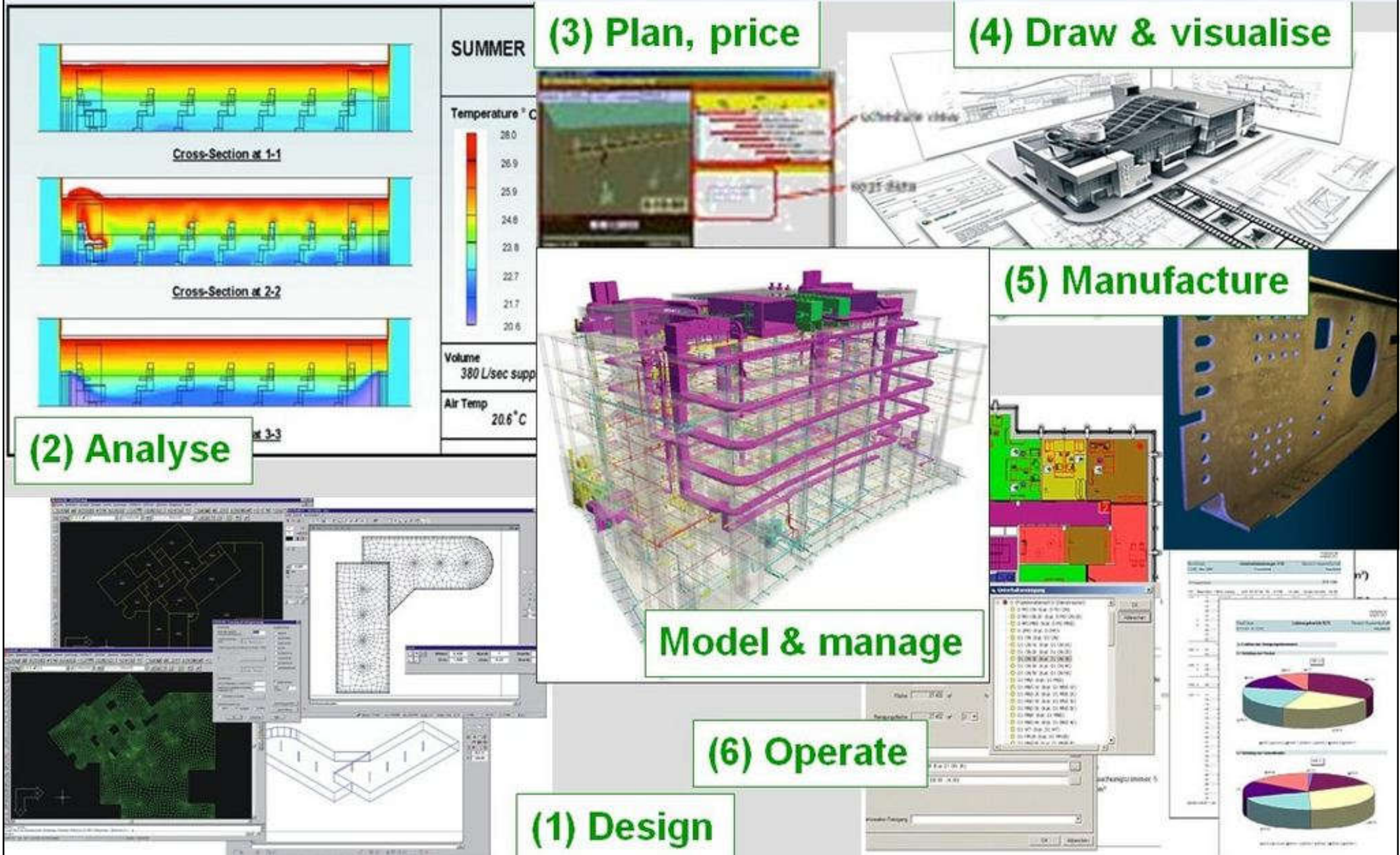
- Based on the use of the information, the BIM **information model** can be broken down into:
 - 1. Design intent model (by the designer for the designer)
 - 2. Build intent model (by the contractor for the contractor)
 - 3. Fabrication intent model (by the subcontractor for the subcontractor)
 - 4. Facility management model (by the owner for the owner)

Key aspects of BIM

- Applications for BIM:
 - Architecture
 - Structures, Civil Engineering
 - Building Services (or MEP)
 - Construction Management, Scheduling
 - Sustainability
 - Utilities, Infrastructure
 - Road Construction
 - Property Management



Practical uses of BIM model and information



Examples of BIM use in building, construction and infrastructure

<ul style="list-style-type: none">• Existing conditions modelling• Site analysis• Architectural programming• Quantities Take Off (QTO)• Cost analysis• LCC analysis• Specification production• Design authoring and briefing• Sustainability evaluation• Engineering analysis• Energy analysis• Structural analysis• Lighting analysis• Mechanical analysis• Other engineering analysis	<ul style="list-style-type: none">• Building system analysis• 3D coordination• 3D control and planning• Site utilization planning• Product library• Product selection• Perform procurement• Manufacturers information (incl. LCA)• Code compliance checking• Design reviews• Consistency control• Construction system design• Digital fabrication• Phase planning (4D modeling)• Commissioning	<ul style="list-style-type: none">• Record modelling• Asset management• Space management and tracking• Disaster planning / emergency preparedness• Building (preventative) maintenance• Scheduling• Security & key management• Telephone move/add/change management• Way finding• Facility management (FM) documentation• Maintenance & repair information
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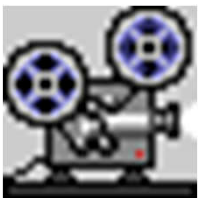
Why BIM?





Why BIM?

- Examine problems of construction projects
 - Owner has “clouded” vision of final deliverable
 - Inaccurate/Incomplete plans/specs
 - Trades are picked by lowest price (in most cases no “value added” assigned to competence)
 - Nobody will share info because of liability
 - Everyone wants to shove risk to someone else
 - Because the job is awarded on low price, subs need to make up money on change orders

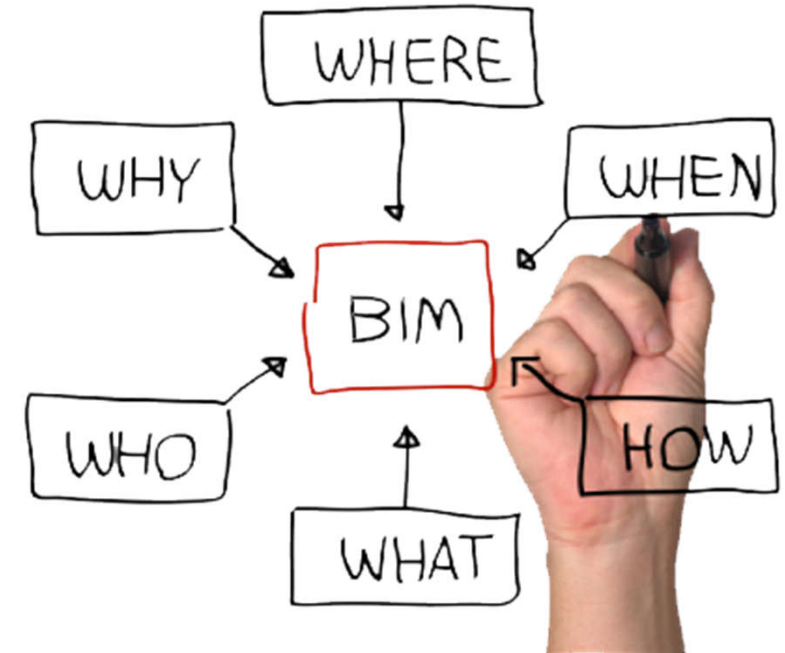


(Video: What is BIM? (4:54) <https://youtu.be/PLoUVZjW21g>)

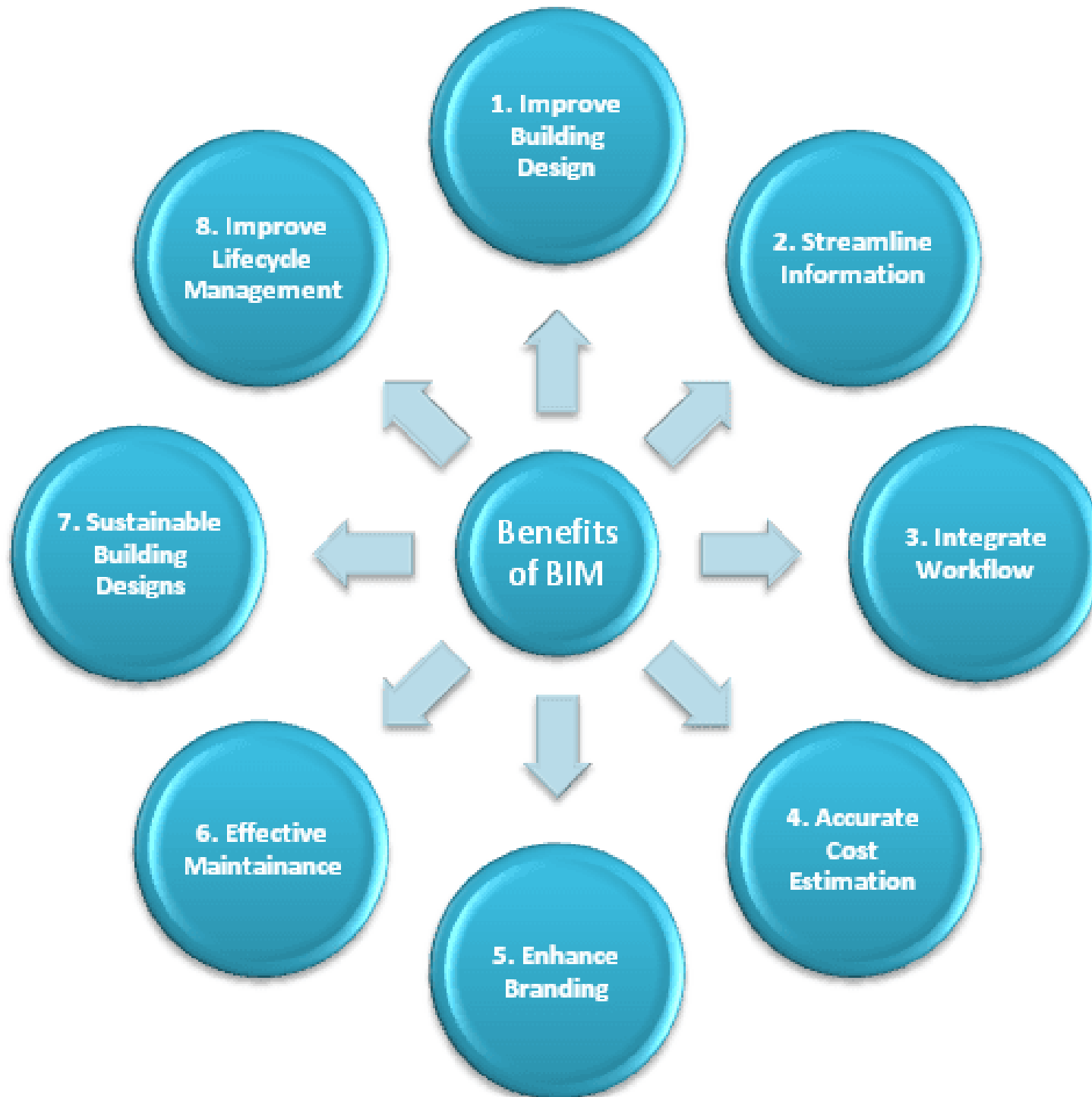


Why BIM?

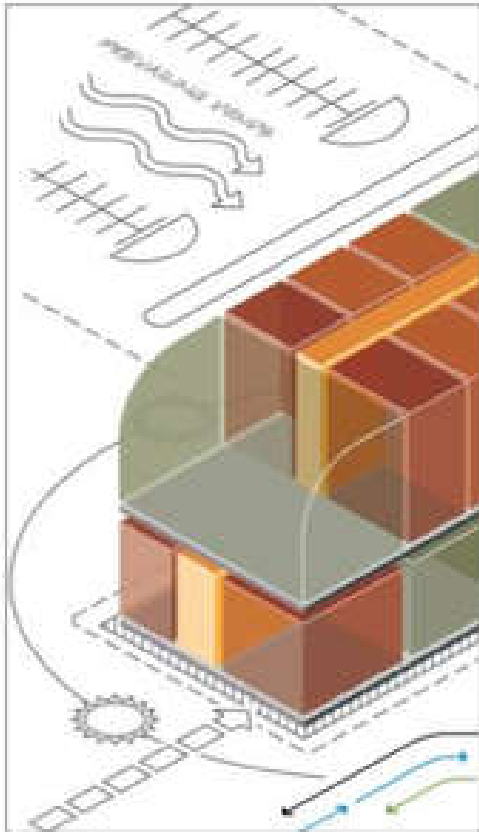
- Biggest BIM adoption hurdles:
 - Lack of BIM expertise
 - Lack of industry standards
- Greatest BIM benefits:
 - Improved communication
 - Improved collaboration
 - Higher quality project decision making
 - More comprehensive planning and scheduling



Benefits of BIM

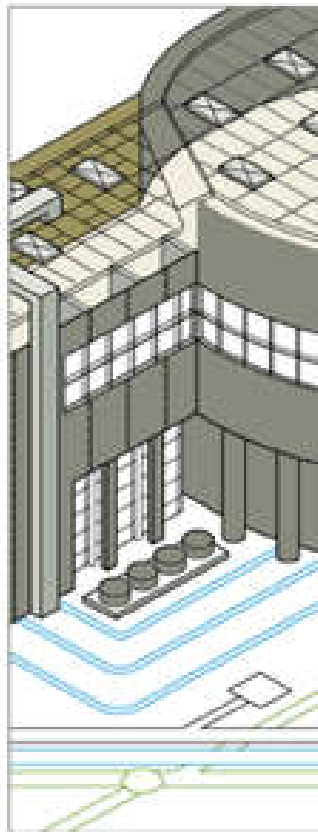


Use of BIM throughout building project development cycle



Conceptualization

- Collaborative processes
- Key stakeholders contribute expertise
- Improved decision-making and quality



Design



**Implementation
Docs**

- Controlled by precise design model
- Improved coordination and documentation



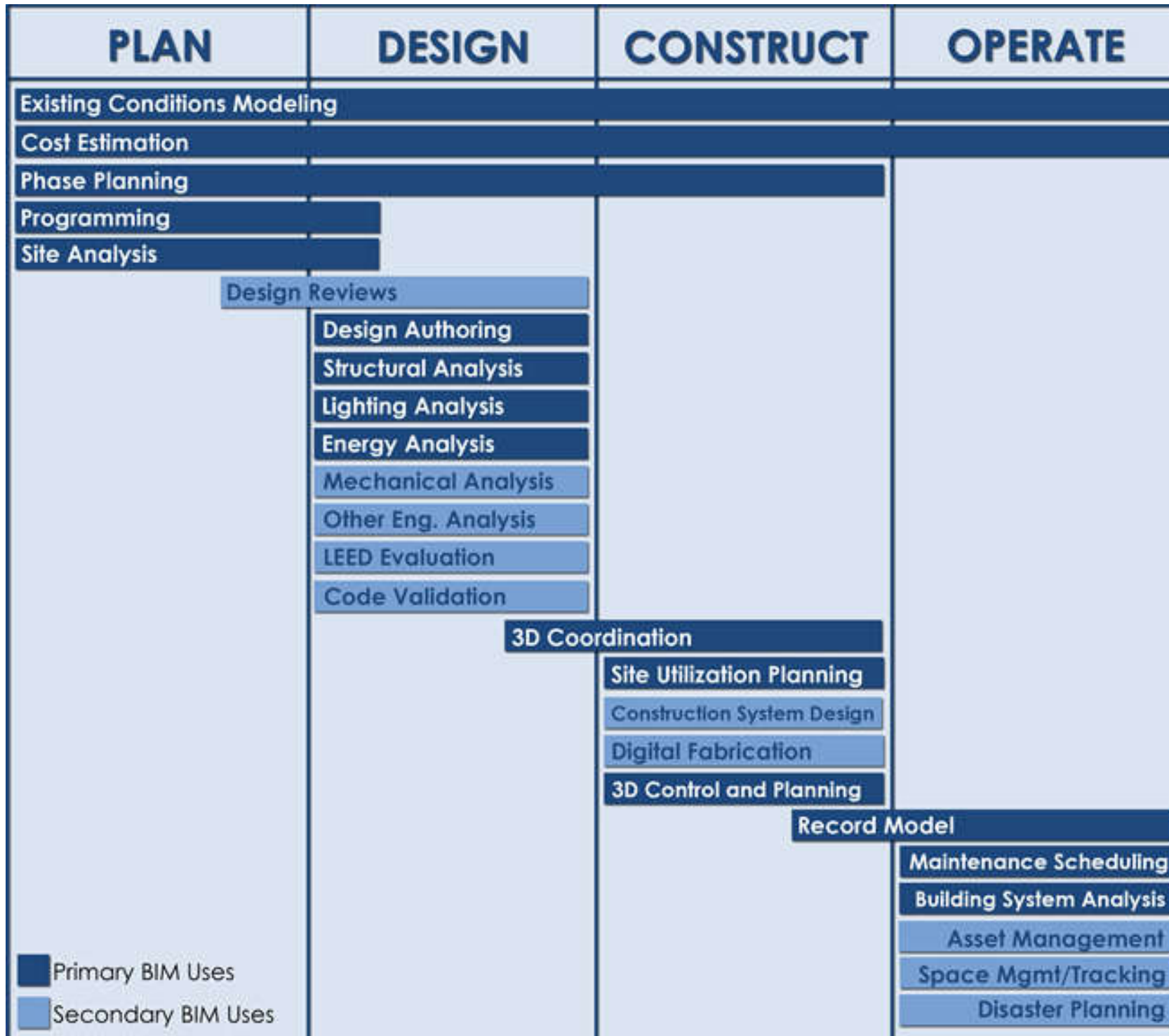
Construction



Own/Operate

- Early planning = efficient material use, less waste
- Change orders are minimized
- Construction: on schedule/budget

Primary and secondary BIM uses in building process





Why BIM?

- BIM creates efficiency and business benefits
 - Reduce rework
 - Improve productivity
 - Reduce conflicts and changes during construction
 - Clash detection and avoiding rework
 - Promote new BIM-related services
 - Reduce errors and omissions in construction documents



Why BIM?

- BIM provides a single, intelligent model to coordinate the following information:
 - Construction documentation
 - Visualisation (design and construction)
 - Material and equipment quantities
 - Cost estimates
 - 4-D construction sequencing and reporting
 - Scheduling
 - Fabrication data and toolpaths



Why BIM?

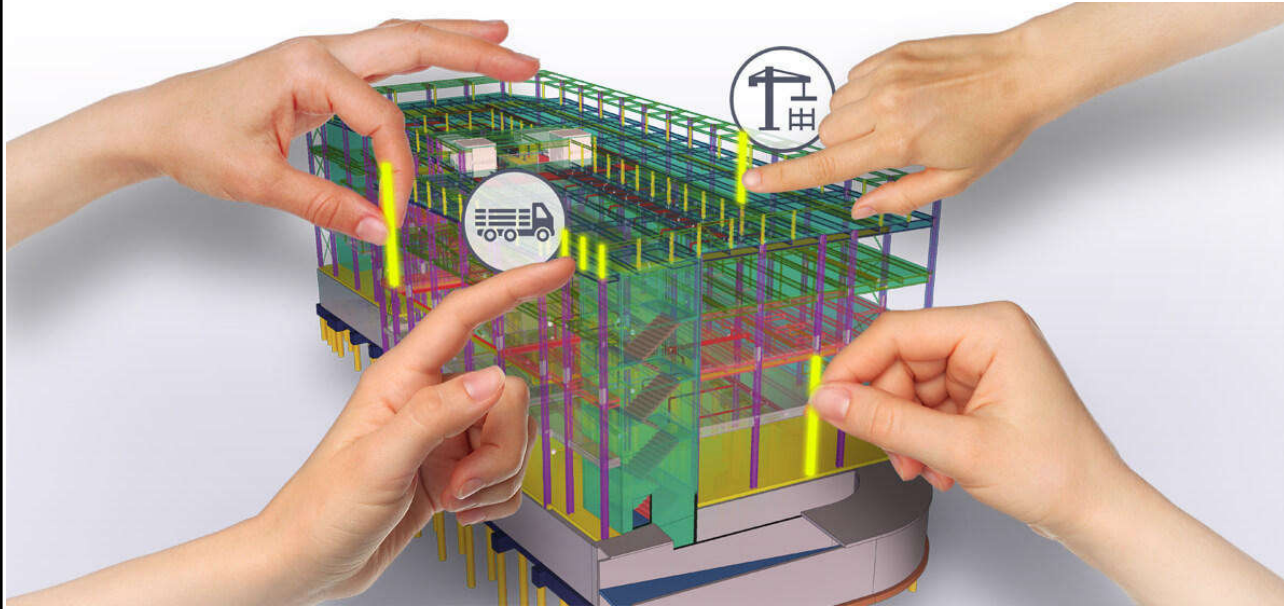
- By adopting an information-modelling platform, building designers can:
 - Visualise multiple design organisations
 - Simulate alternatives
 - Identify clashes between building equipment
 - Communicate design intent three-dimensionally
 - Improve productivity
- BIM will ultimately replace the CAD tools with an integrated, parametric database



Why BIM?

- Digital design environment/tools
 - Bring about process change & paradigm shift
 - Simulate the design virtually (like a “*rehearsal*”)
 - Attributes such as cost data and construction sequence can be input
- BIM & virtual design and construction (VDC)
 - Management of integrated multi-disciplinary performance models of design-construction projects

Virtual design and construction (like playing computer games)





Why BIM?

- Virtual design and construction (VDC)
 - An overall framework for conceiving and designing projects using multidisciplinary computer-generated models that illustrate and analyze the entire life cycle of the project, including the design and construction processes, schedule, logistics and cost
 - Virtual Design and Construction (VDC) at Parsons Brinckerhoff (2:21) <https://youtu.be/KmRu1rRPRis>
 - Virtual Design and Construction (VDC) overview (2:40) https://youtu.be/Y6qJ_KG6Jwo





Why BIM?

- Elements of **virtual design and construction (VDC)**
 - 1. Engineering modelling methods
 - Product, organization, process
 - 2. Analysis methods (model-based design)
 - Including quantities, schedule, cost, 4D interactions and process risks (i.e. BIM tools)
 - 3. Visualization methods (graphics, movies, virtual reality)
 - 4. Business metrics - within business analytics - and a focus on strategic management
 - 5. Economic impact analysis, i.e., models of both the cost and value of capital investments

HOW TO TELL IF IT'S BIM

You can use this to check if a project is based on BIM.

Does it have dimensions?

NO
Everything has dimensions, so you must have nothing.

YES
Good. It doesn't matter if it's 1D or nD.

Does it know what it is?

NO
Okay. This might still be BIM.

YES
Great. Your element knows it's a wall or a window or a stove or whatever it is.

Does it know where it is?

Does it know where it is?

NO
Then it's just a dumb object, whether 1D, 2D, 3D, etc. It's not BIM.

YES
That's good. This could be BIM.

NO
Then it's just a smart self-aware element waiting to be connected to a larger system. It's isolated and not BIM.

YES
Great. Your element knows where it is in space and maybe even time.

Does the environment react to changes to the element?

Does the environment react to changes to the element?

NO
Then it's shallow awareness. This probably isn't BIM, but just barely.

YES
Surprise! This is BIM. It might be schematics, a spatial diagram, complex geometry tests, etc.

NO
Then it's shallow awareness. This is probably still BIM, but just barely. Best not brag about it.

YES
Fantastic. You are in the world of BIM. Everything beyond this is just semantics.