MECH3023: Building Energy Management & Control Systems http://www.hku.hk/bse/mech3023/



System Architecture



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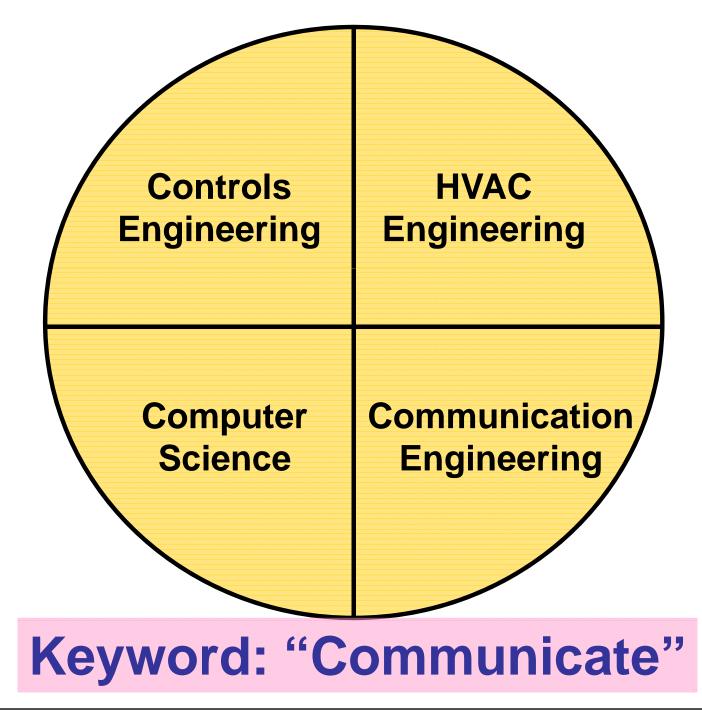
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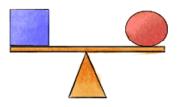


- Basic Concepts
- OSI Seven-layer Model
- Key Issues
- Interoperability
- BAS Case Study

Nowadays, BAS/BMS involves knowledge of many disciplines.



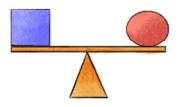
Basic Concepts



• Architecture (computer) [<u>www.webopedia.com</u>]

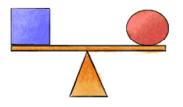
- A design. The term architecture can refer to either hardware or software, or to a combination of hardware and software. The architecture of a system always defines its broad outlines, and may define precise mechanisms as well.
- An open architecture allows the system to be connected easily to devices and programs made by other manufacturers. Open architectures use off-the-shelf components and conform to approved standards. A system with a <u>closed</u> architecture, on the other hand, is one whose design is proprietary, making it difficult to connect the system to other systems.

Basic Concepts

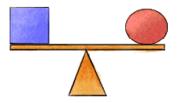


- A <u>system architecture</u> is the design or set of relations between the parts of a system
 - It can best be thought of as a representation of an existent (or to be created) system, and the process and discipline for effectively implementing the design(s) for such a system.
 - The set of relations (that is, embedded information) which an architecture describes may be expressed in hardware, software, or something else

Basic Concepts



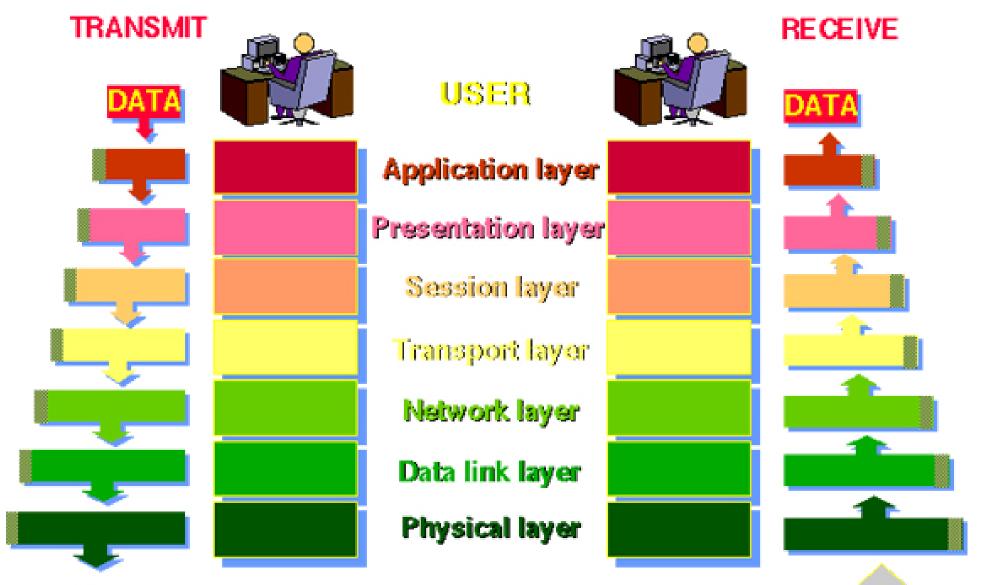
- Terminology & definitions
 - See more info on [<u>www.webopedia.com</u>]
 - Online dictionary for computer and Internet definitions
- Data communication standard by ISO (International Organization for Standardization)
 - Open Systems Interconnection (OSI) reference model provides the guidelines for DDC systems and electronic system communications



- Network layers
 - OSI Seven-layer reference model
 - Level 1 Physical Layer
 - Level 2 Data Link Layer
 - Level 3 Network Layer
 - Level 4 Transport Layer
 - Level 5 Session Layer
 - Level 6 Presentation Layer
 - Level 7 Application Layer

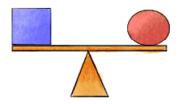


THE 7 LAYERS OF OSI



PHYSICAL LINK

(Source: www.webopedia.com)



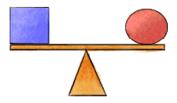
• Level 1 – Physical Layer





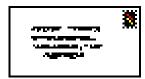
- Defines physical/actual <u>hardware</u> connections
- Purpose: electrical interconnection (e.g. 'wire')
- Services: media-specific details, transceiver type
- Level 2 Data Link Layer
 - Defines local network access methods
 - Purpose: media access and framing
 - Services: framing, data encoding, media access, error checking

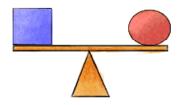




- Level 3 Network Layer
 - Defines destination addressing
 - Purpose: destination addressing
 - Services: destination addressing, packet routing
- Level 4 Transport Layer
 - Defines status & two-way communication
 - Purpose: end-to-end reliability data transfer
 - Services: acknowledgments, service type, duplicate detection, <u>flow control</u>



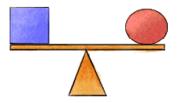




- Level 5 Session Layer
 - Defines types & quality of services
 - Purpose: <u>remote actions</u>

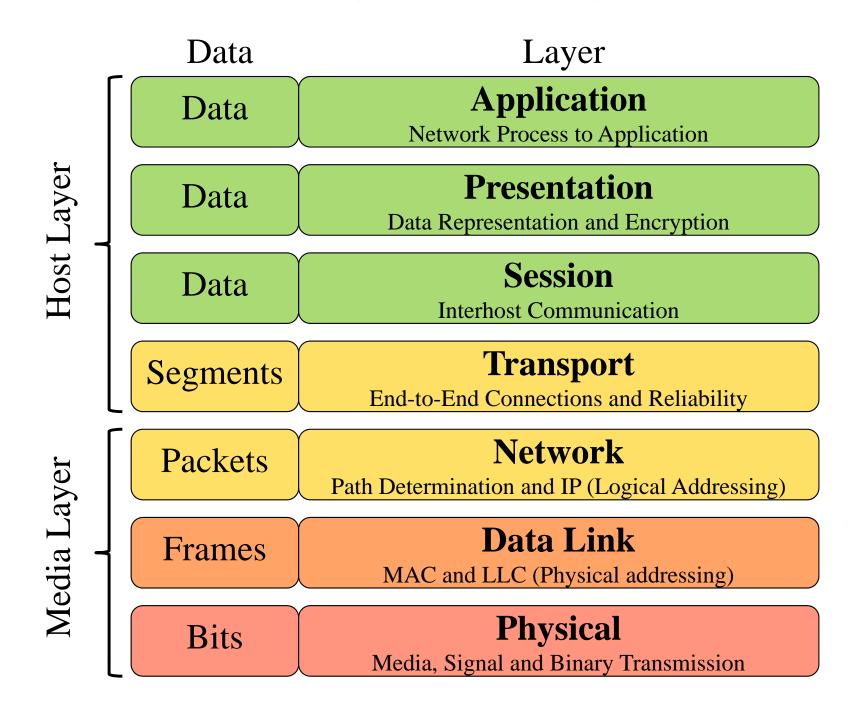


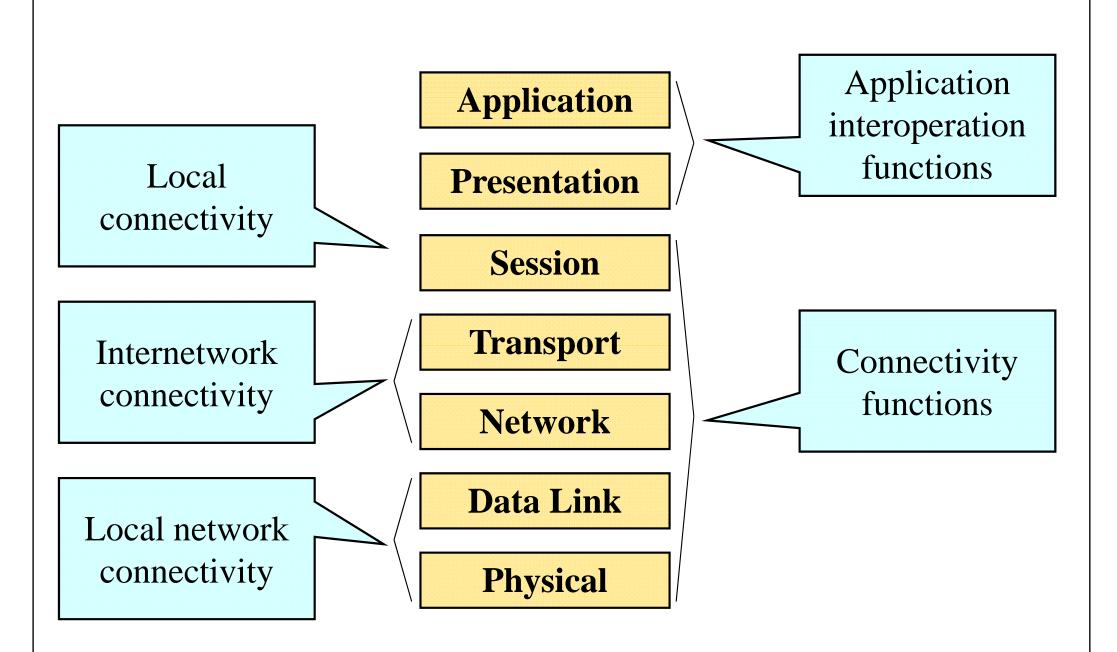
- Services: dialogue, remote procedure calls, connection recovery
- Level 6 Presentation Layer
 - Defines, coverts & decodes messages
 - Purpose: <u>data interpretation</u>
 - Services: network variables, application messages, foreign frames



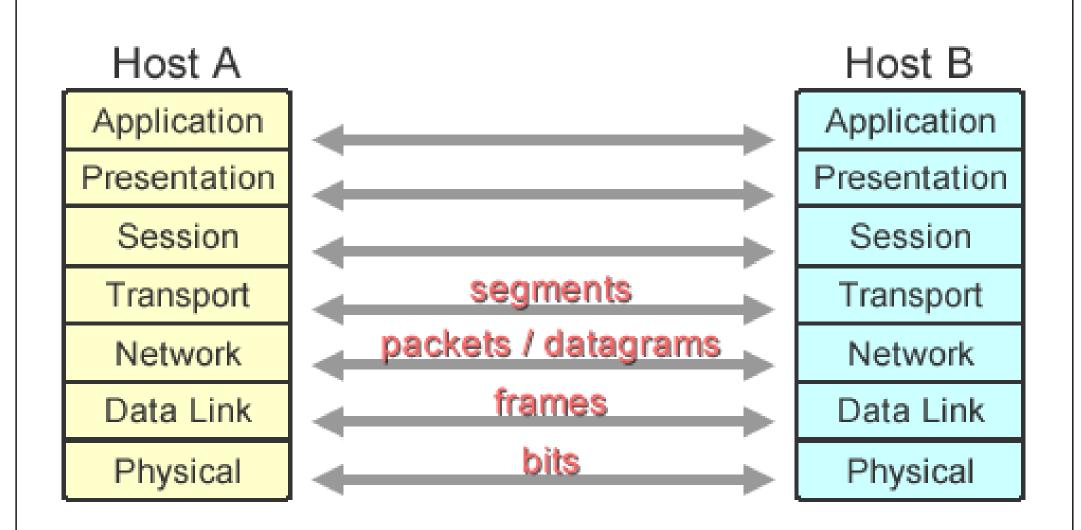
- Level 7 Application Layer
 - Defines application network service
 - Purpose: <u>application</u> program
 - Services: standard objects & types, file transfer, network service

Brief summary of the OSI 7-layer model

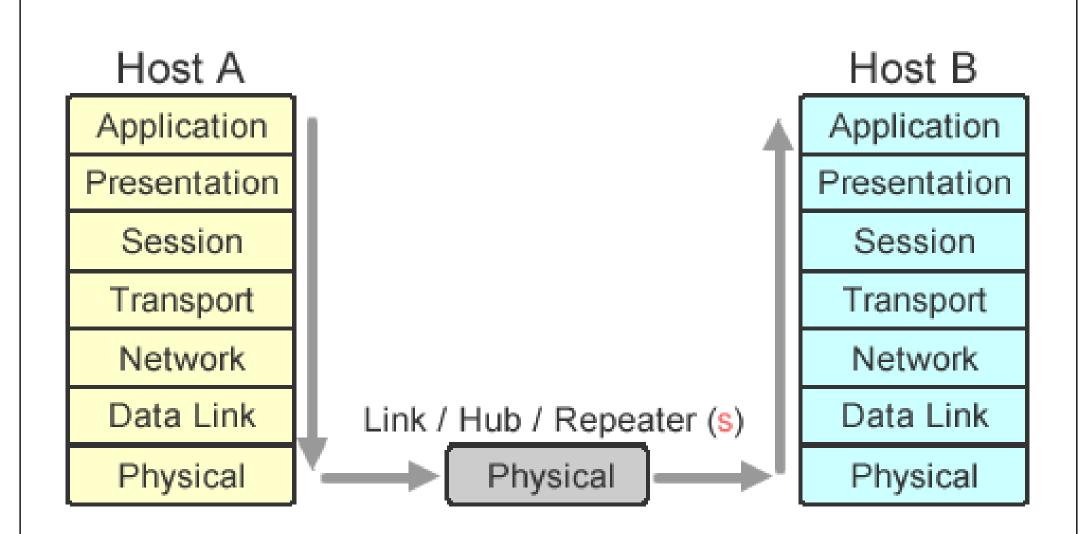




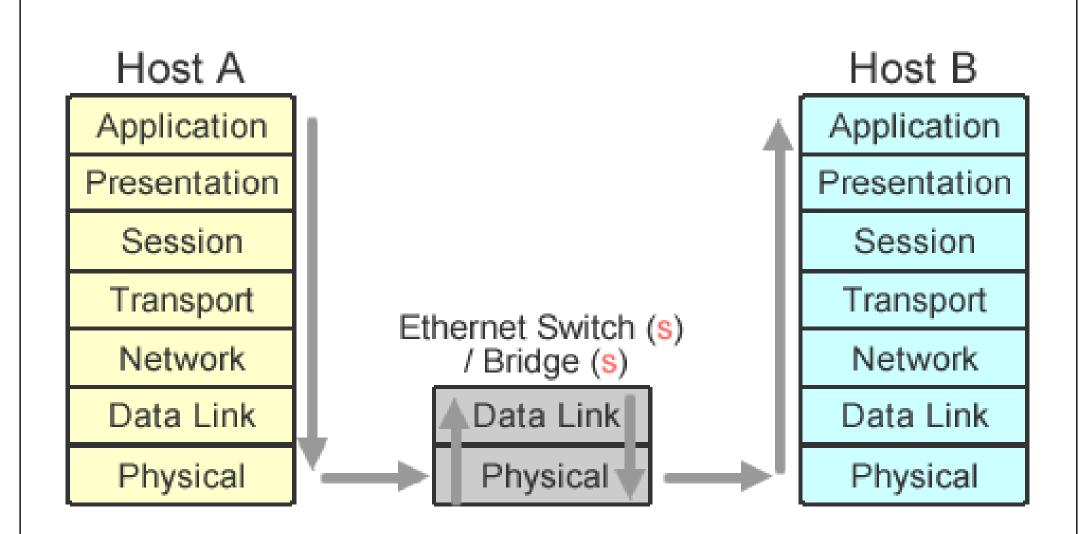
Functions of OSI 7-layer model



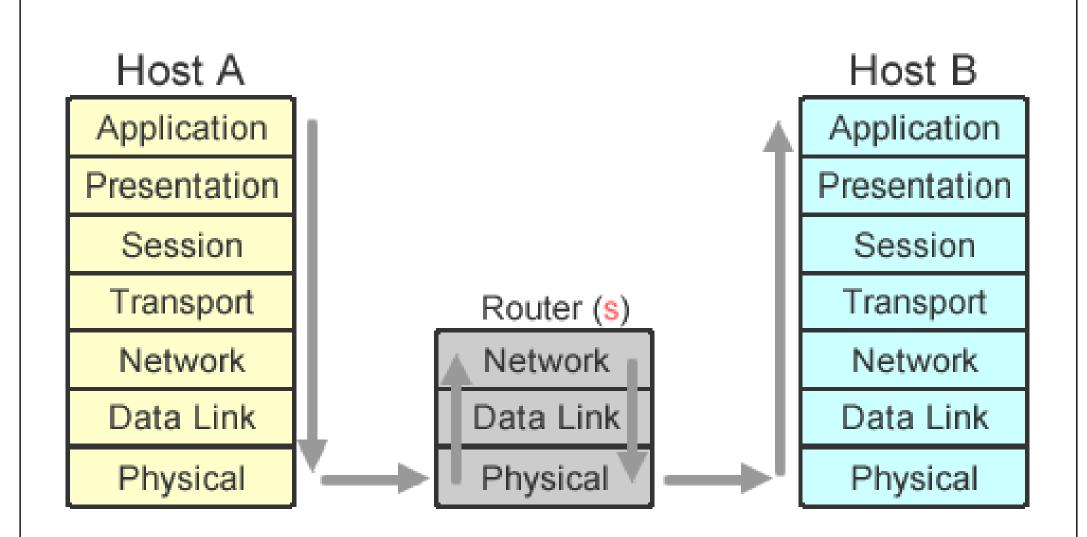
Communication of OSI 7-layer model



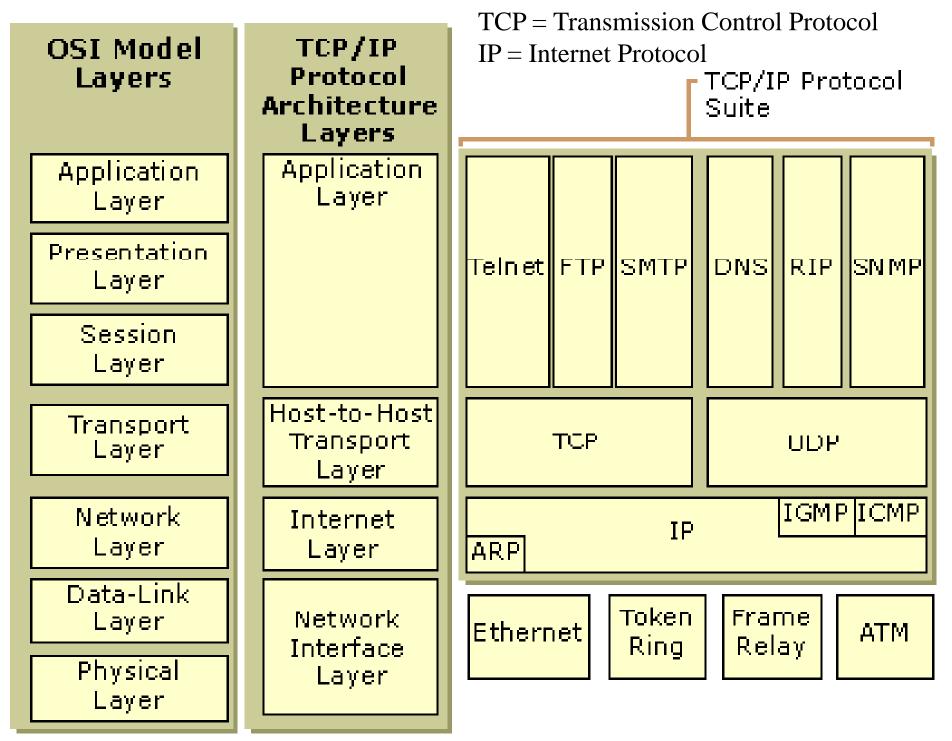
Connection at Layer 1 (Physical)



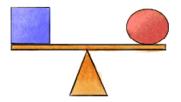
Connection at Layer 2 (Data Link)



Connection at Layer 3 (Network)

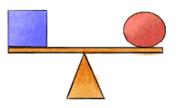


Comparison of OSI model and TCP/IP layers

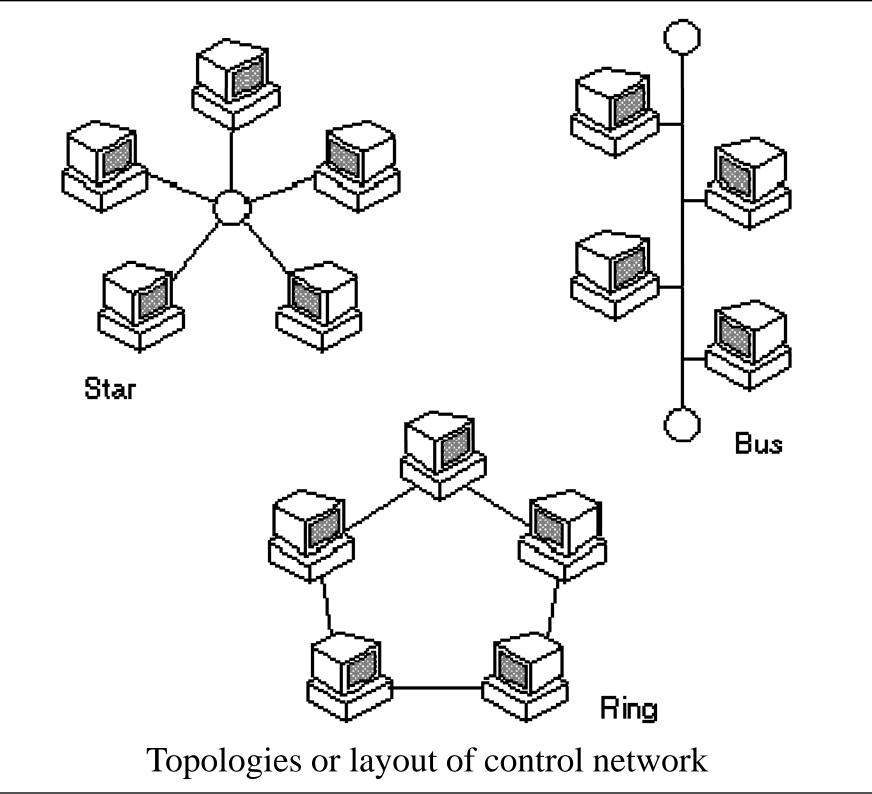


- How to remember the 7 layers of OSI model?
 - <u>All People Seem To Need Data Processing</u>
 - <u>P</u>lease <u>D</u>o <u>N</u>ot <u>T</u>hrow <u>S</u>ausage <u>P</u>izza <u>A</u>way



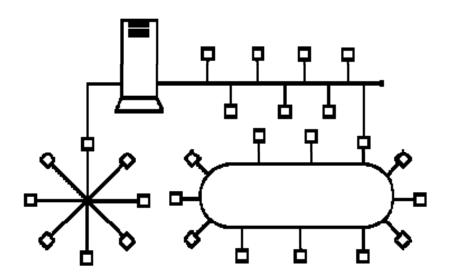


- DDC control system architecture: key issues
 - Topology (拓撲)
 - Geometric layout (physical or logical) of the wiring between participating nodes
 - Protocol (協定)
 - Agreed-upon format or standard
 - Such as the network access method (data link layer)
 - <u>Media (媒體)</u>
 - Physical/actual communication medium (wiring)
 - Such as twisted pairs (TP) cable

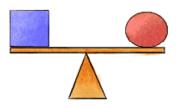


Topologies (physical wiring)

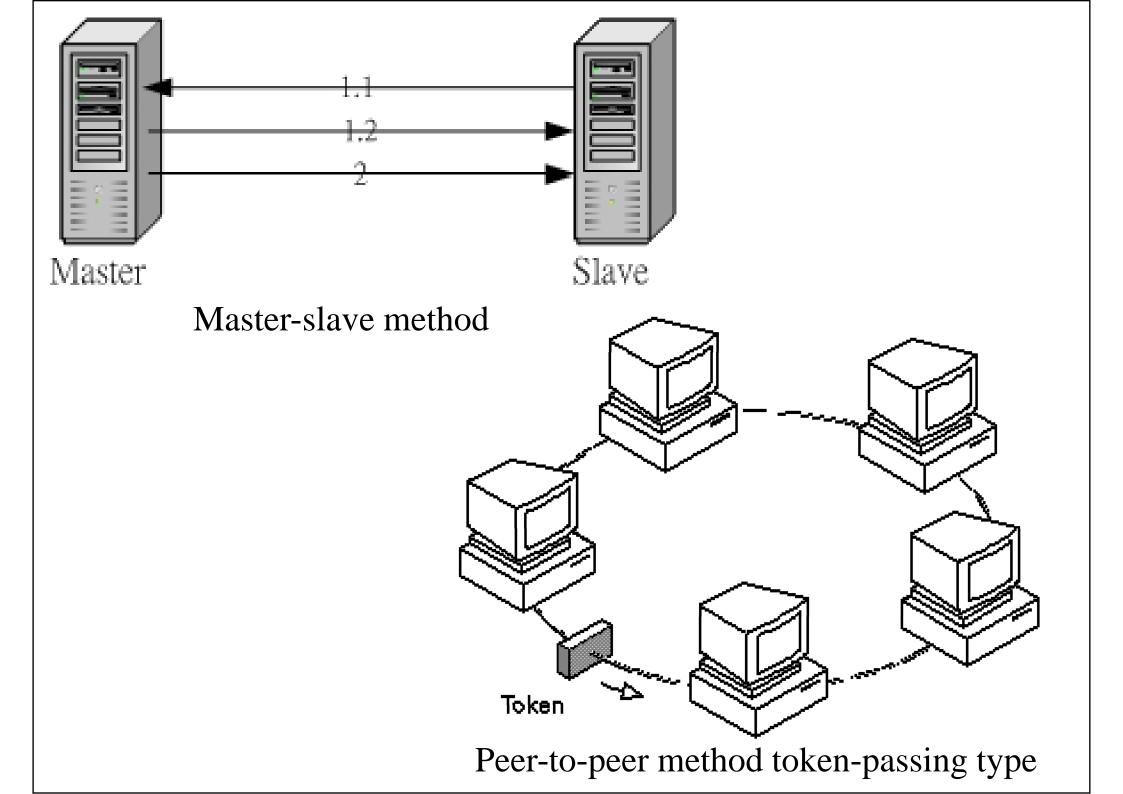
- Bus topology
- Star topology
- Ring topology
- Free/hybrid topology

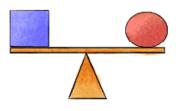


- What are the benefits of each?
- Which one is more reliable? Why?



- Network access method (NAC), data link layer
 - <u>Master/slave protocol</u> (client/server)
 - An architecture in which one device (the master) controls one or more other devices (the slaves)
 - <u>Peer-to-peer protocol (or P2P)</u>
 - Each workstation has equivalent capabilities and responsibilities
 - Connection type (collision detection)
 - Used by Ethernet LAN standards
 - Token-passing type
 - Used by ACEnet





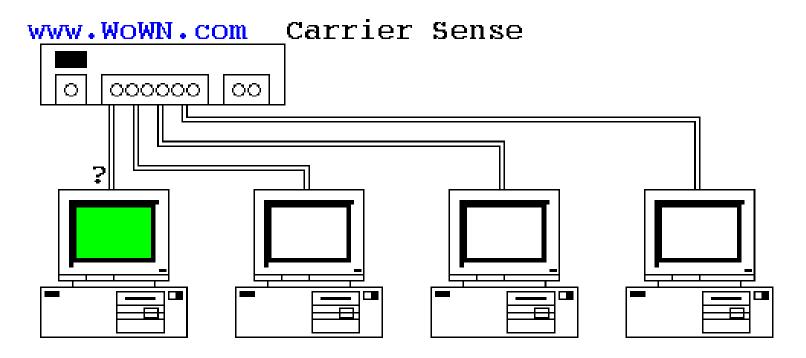
- LAN (local-area network) standards
 - Ethernet
 - ISO 8802-3 by Digital Equipment Corp., Intel Xerox
 - Peer-to-peer connection: e.g. carrier sense multiple access w/ collision detection (CSMA/CD)
 - Speed: 10 to 100 Mbps
 - ARCNET
 - Developed by Data Point Corp.
 - Star or bus topology, peer-to-peer token-passing
 - Speed: 2.5 Mbps

Carrier Sense (CS):

Before a system can start transmitting on a Network, it 'listens' on the cable for a carrier signal (very much the same as when you pick up the phone and listen to the dial-tone). Only when the cable is not busy with another data-transfer, it will start the transmission.

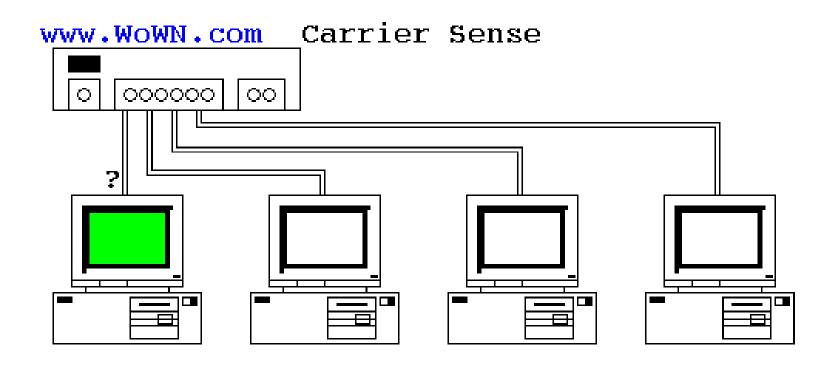
Multiple Access (MA):

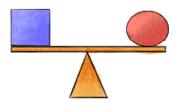
As long there is no 'busy-signal' on the cable, any connected station can start transmitting immediately.



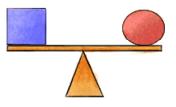
Collision Detection (CD):

It can happen, that 2 or more stations start transmitting at the same time, which causes then a collision of the signal, which is then detected causing the transmitting systems to abort, wait a little (length is randomly determined) before the systems try to access the network cable again.

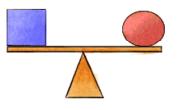




- Physical layer standards
 - For data transfer between components
 - Three common standards:
 - Electronic Industries Associations Standard EIA-232 or RS-232 (RS = recommended standard)
 - Up to 20 Kbps; max. 15 m wiring
 - EIA-485 or RS-485
 - Three wire, polarity-sensitive transceiver
 - FTT: Free Topology Transceiver
 - Two-wire, unshielded, polarity insensitive transceiver



- Physical media
 - Twisted pairs (TP)
 - Twisted shielded pairs (TSP)
 - Coaxial cable
 - Fibre optic cables
 - Power line carrier (PLC)
 - Rarely used in HVAC DDC because of noise & speed
- (* More info in the "*Networking*" lecture)



- Examples:
- DDC Online [http://www.ddc-online.org/]
 - Architecture diagrams, e.g.
 - Honeywell: Excel 5000
 - Johnson Controls: Metasys M-Series
 - Siemens APOGEE
 - Solidyne: IZAC Control and Monitoring System
 - Product details

Interoperability



Definitions

- The ability of software and hardware on different machines from different vendors to <u>share</u> data. [wedopedia.com]
- The ability of two or more systems or components to <u>exchange information</u> and to use the information that has been exchanged [from IEEE]
- The ability of equipment to <u>work together & communicate</u> mutually [see journal article in references]
 - Between different manufacturers' control equipment
 - Different versions of control equipment
 - Equipment for different purposes (HVAC, fire, lights)

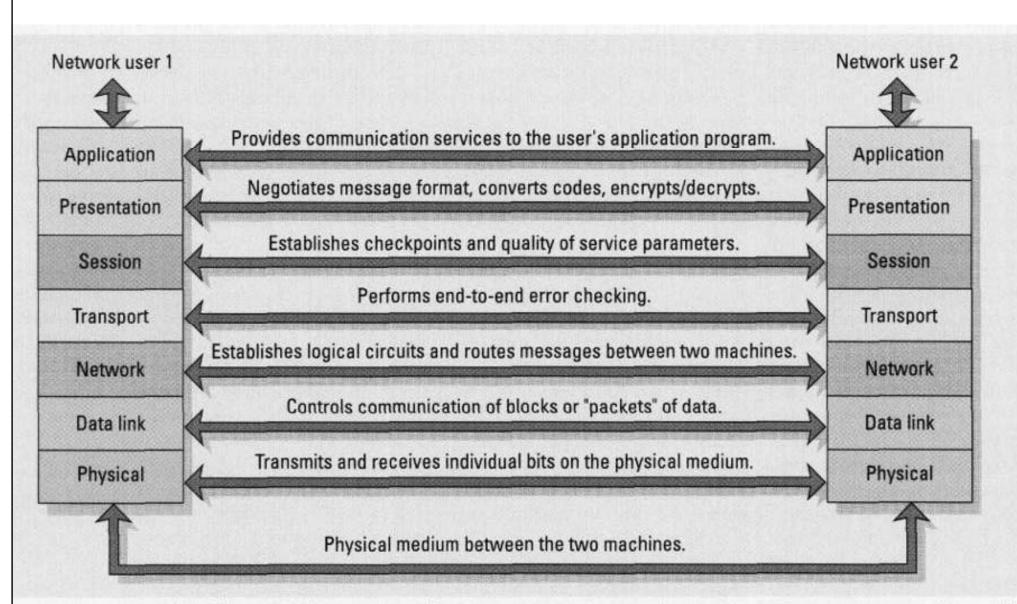


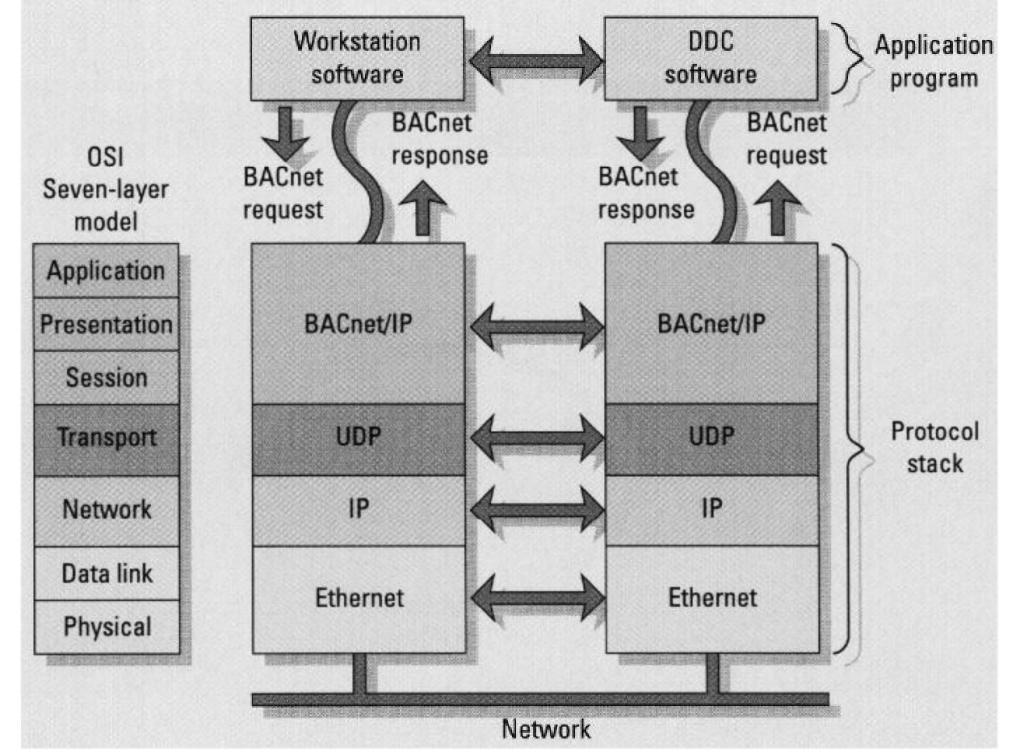
FIGURE 2. The ISO/OSI Seven-Layer Model arranges communication functions into seven groups or "layers." Each layer provides services locally to the layer above while communicating with its peer layer in the remote device. Protocols that implement the model need only select the functions needed for the application at hand.

(Source: Newman, H. M., 2001. Control networks and interoperability, Network Controls, May 2001, pp. 17-27.)

Interoperability



- Building automation example
 - Protocol 'stack':
 - BACnet/IP
 - UDP (User Datagram Protocol)
 - IP (Internet Protocol)
 - Ethernet
 - Data communication
 - Horizontal bi-directional (conceptual)
 - Vertical procedure: BACnet request & response
 - User UDP software
 - Protocol control information (PCI) is added

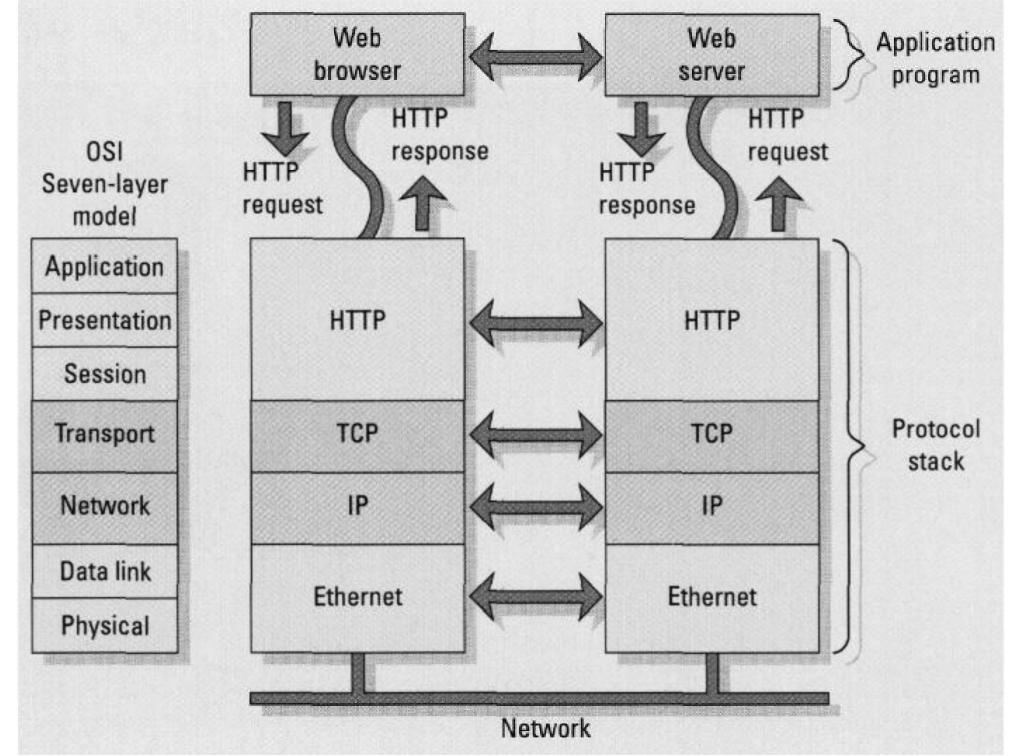


(Source: Newman, H. M., 2001. Control networks and interoperability, Network Controls, May 2001, pp. 17-27.)

Interoperability



- Web browsing example
 - Protocol 'stack':
 - HTTP (Hypertext Transfer Protocol)
 - TCP (Transmission Control Protocol)
 - IP (Internet Protocol)
 - Ethernet
 - Data communication
 - Horizontal (Web brower & Web server)
 - Vertical procedure: HTTP request & response

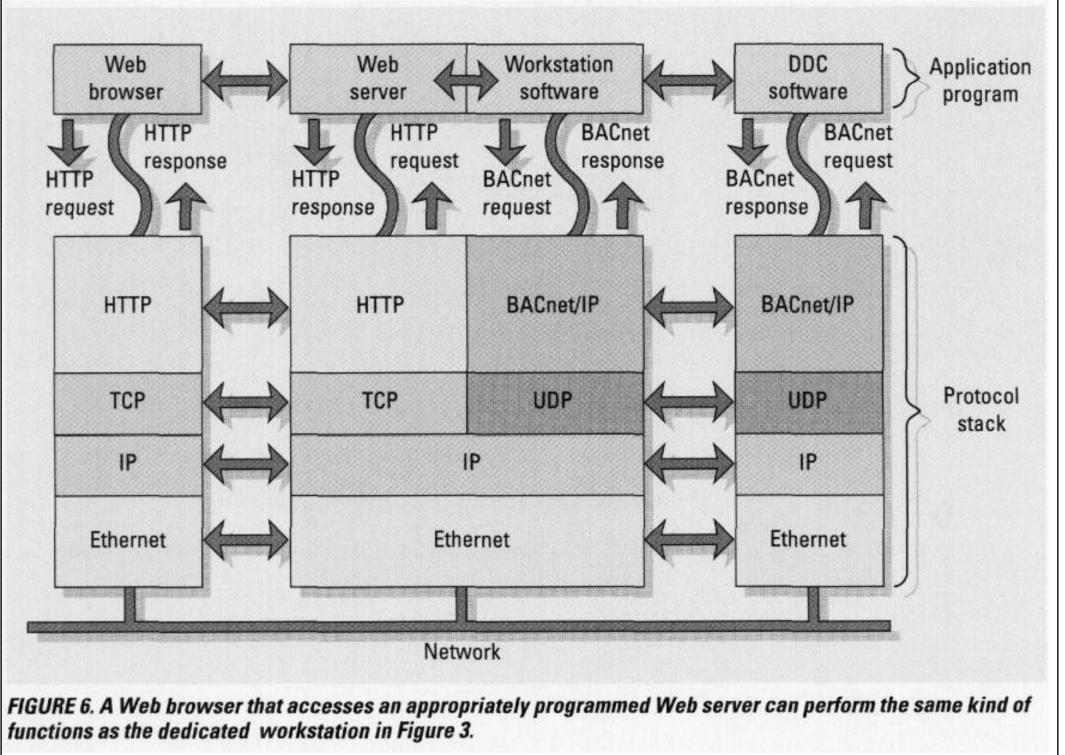


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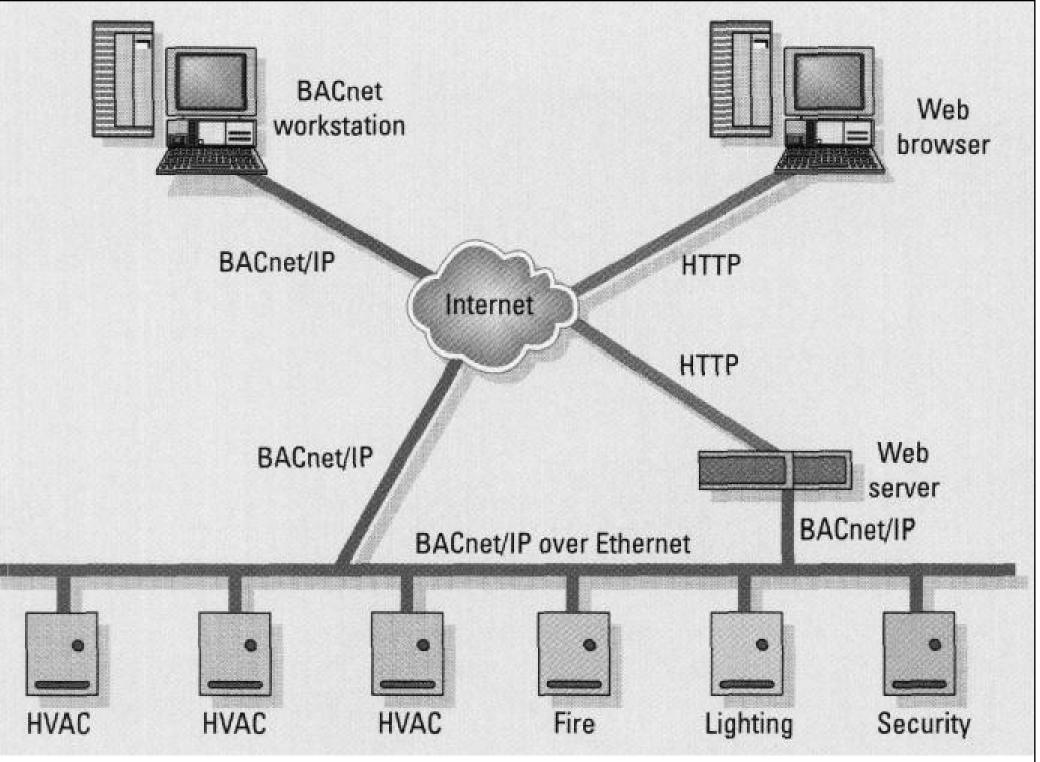
Interoperability



- Web browser as control system workstation
 - Any PC with a Web browser can be used
 - Web server/control system gateway
 - Web server -> Workstation software (proprietary)
 - Data in HTML format for display at Web browser



(Source: Newman, H. M., 2001. Control networks and interoperability, Network Controls, May 2001, pp. 17-27.)



(Source: Newman, H. M., 2001. Control networks and interoperability, Network Controls, May 2001, pp. 17-27.)

Interoperability



• Designing interoperable systems

- Define the application (which system, what data)
- Select equipment that performs the desired functions & supports a common protocol
- For equipment that does not supports common protocol directly, add gateways or relays
- Determine operator-machine interface (OMI): workstation, Web server gateway
- Ensure the contractor understand the network architecture well

BAS Case Study



- System architecture
- Major components
- Access levels
- Network map & graphic presentation
- Common BAS functions

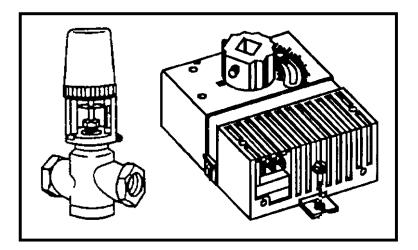
[* Acknowledgement: to Johnson Controls (HK)]

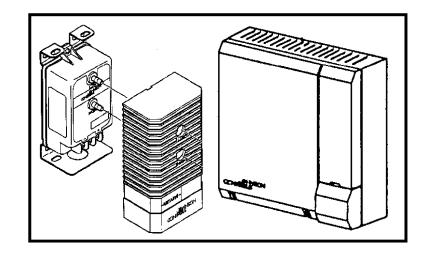
<u>Actuators</u>

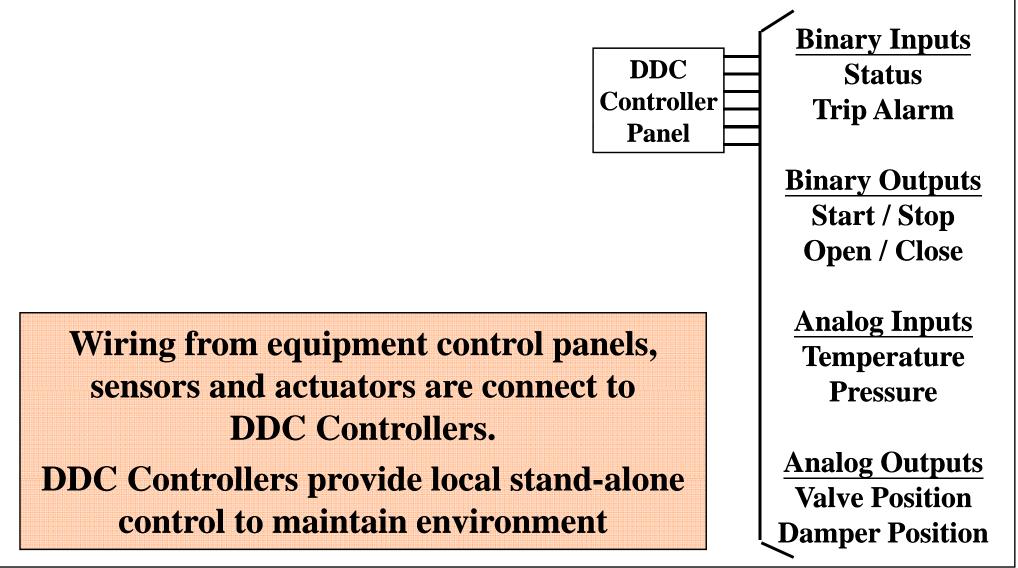
Position dampers and valves based on electronic signals

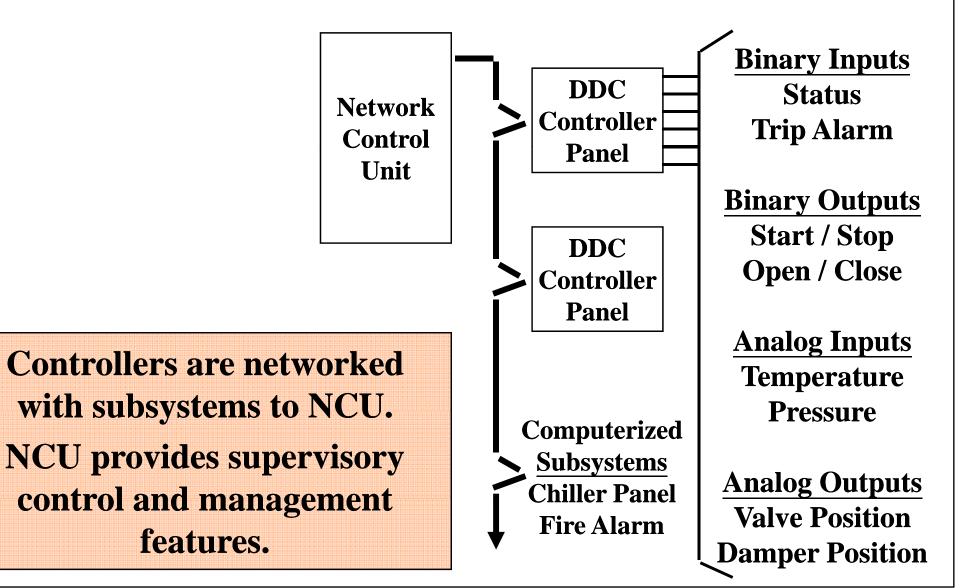
Sensors

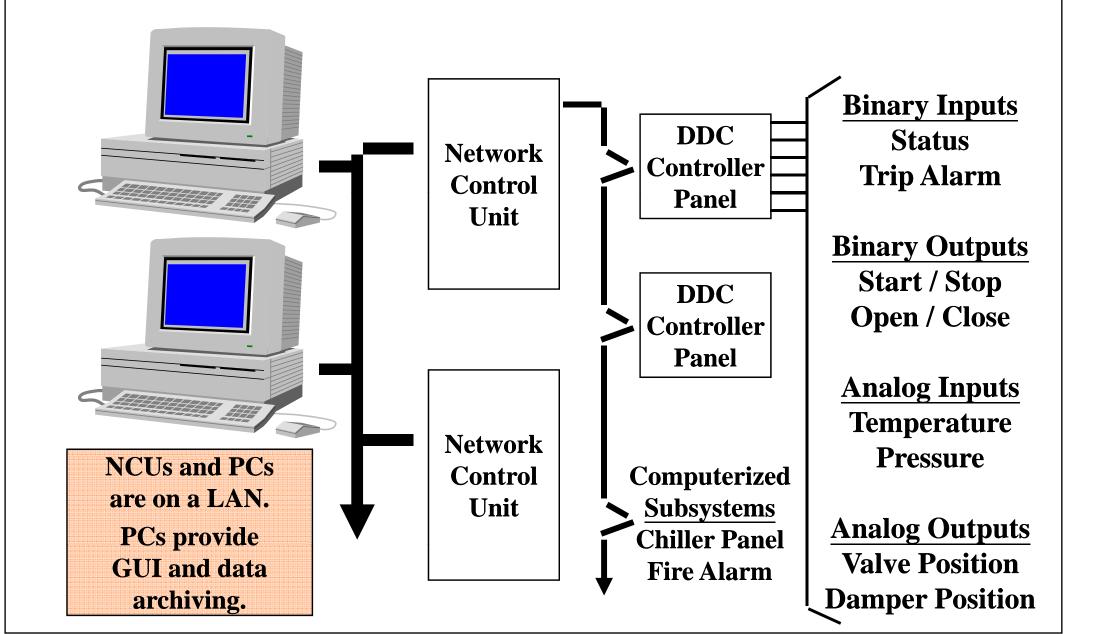
Convert physical conditions into electronic signals

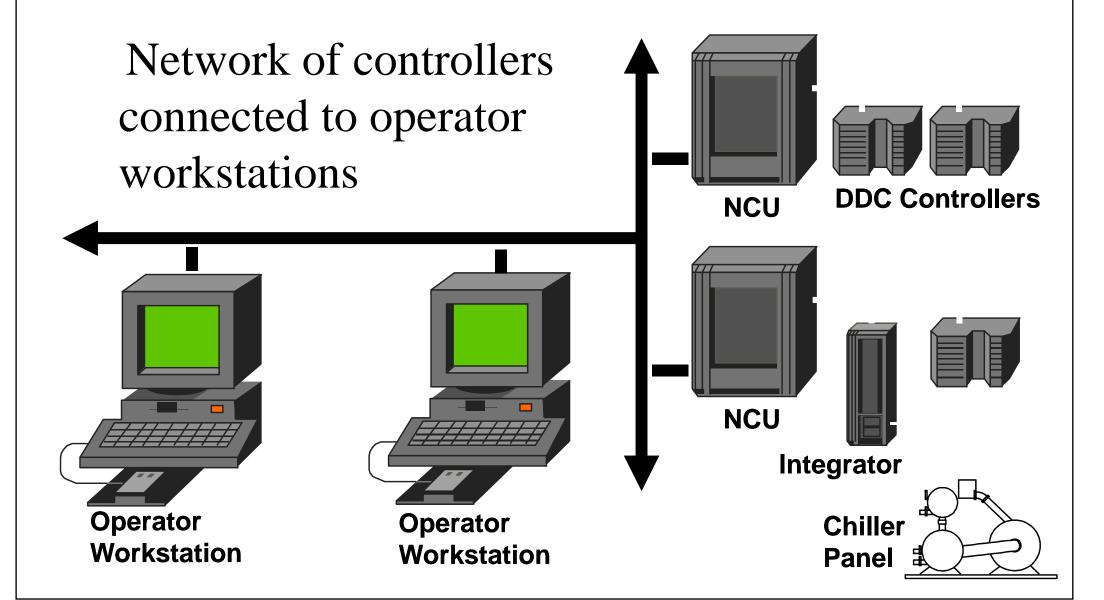


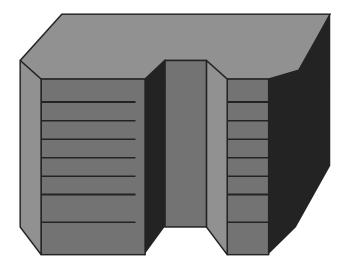






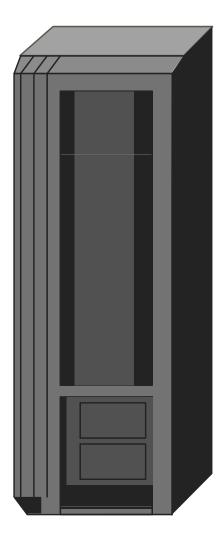






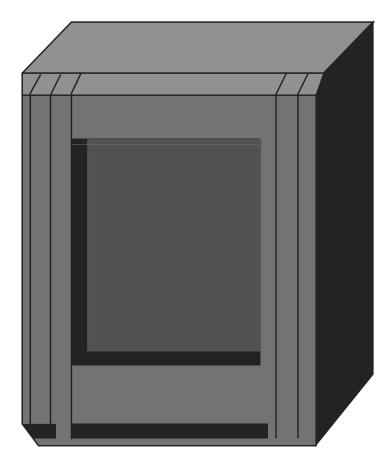
DDC Controllers

- Located in risers and mechanical rooms
- Connect to inputs and outputs on M&E equipment
- Stand alone control operation



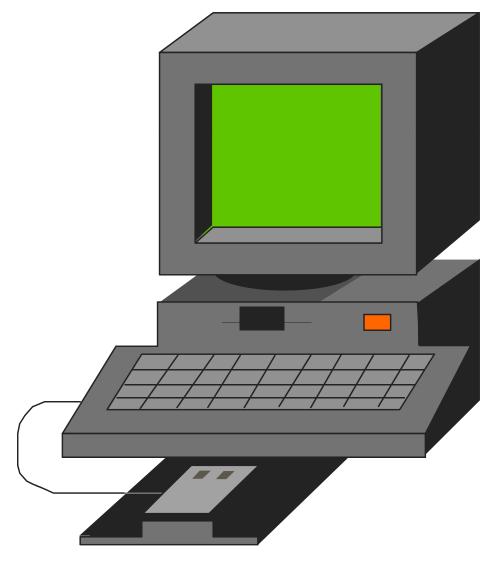
Integrator

- Connects to factory mounted µP based controls
 - Chiller
 - CRAU
 - Fire Alarm System
 - etc..



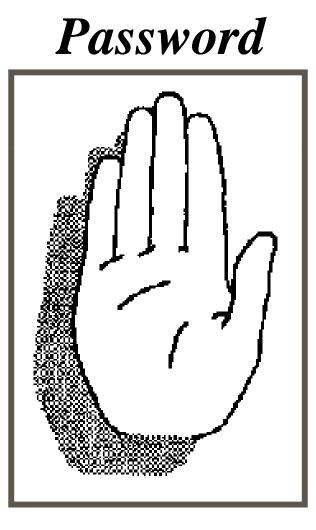
Network Control Unit

- Performs BAS features
- Stores active database
- Global strategies

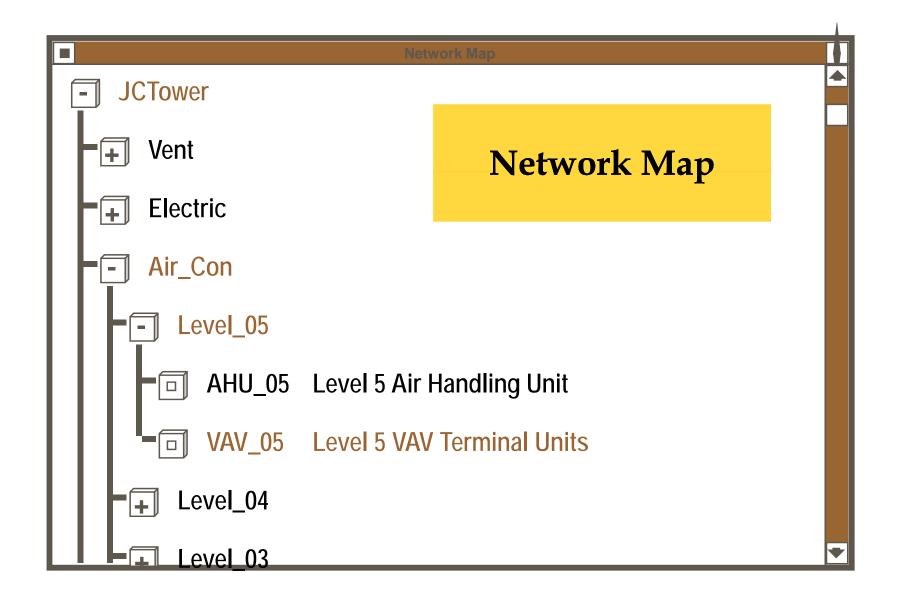


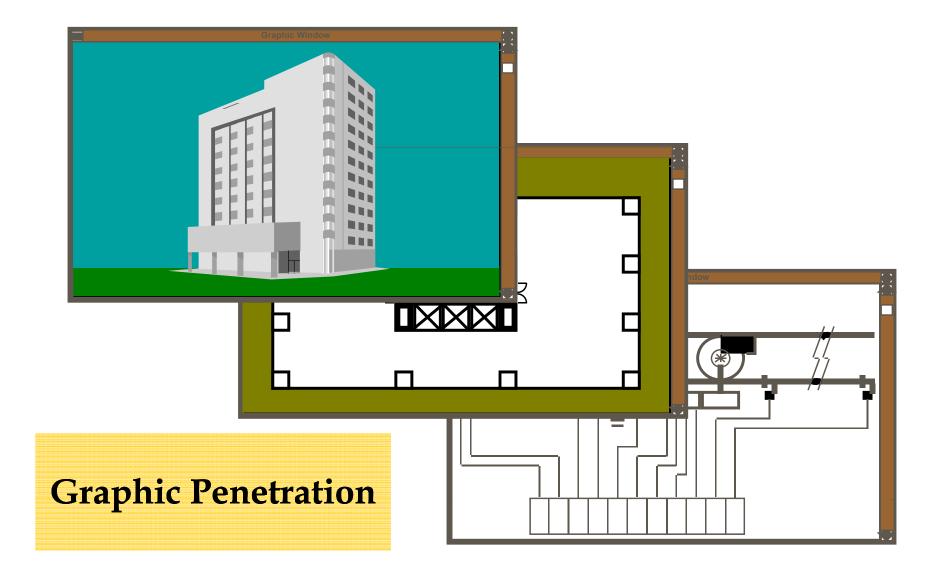
Operator Workstation

- IBM compatible PC
- Graphical user interface
- Long term data storage

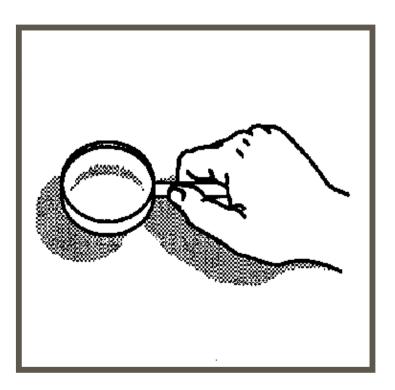


- Limits system access
- 5 levels of access
- Audit trail of operator activity

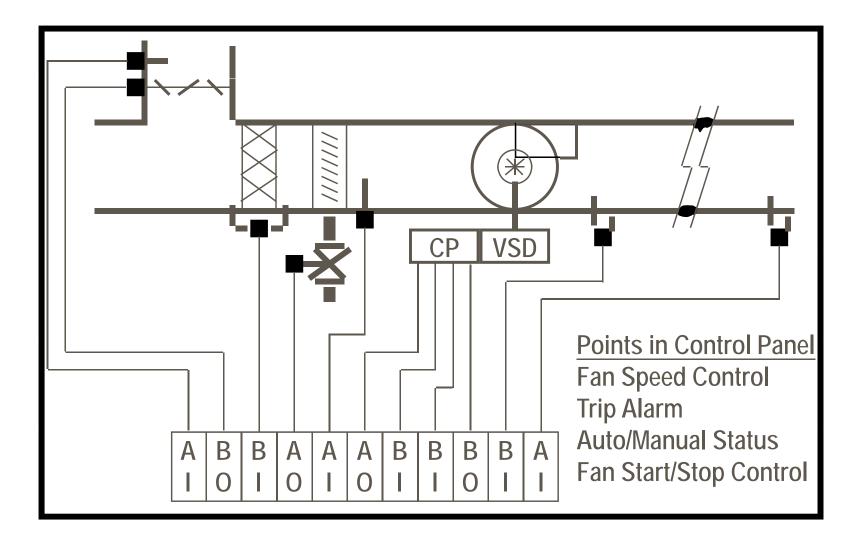


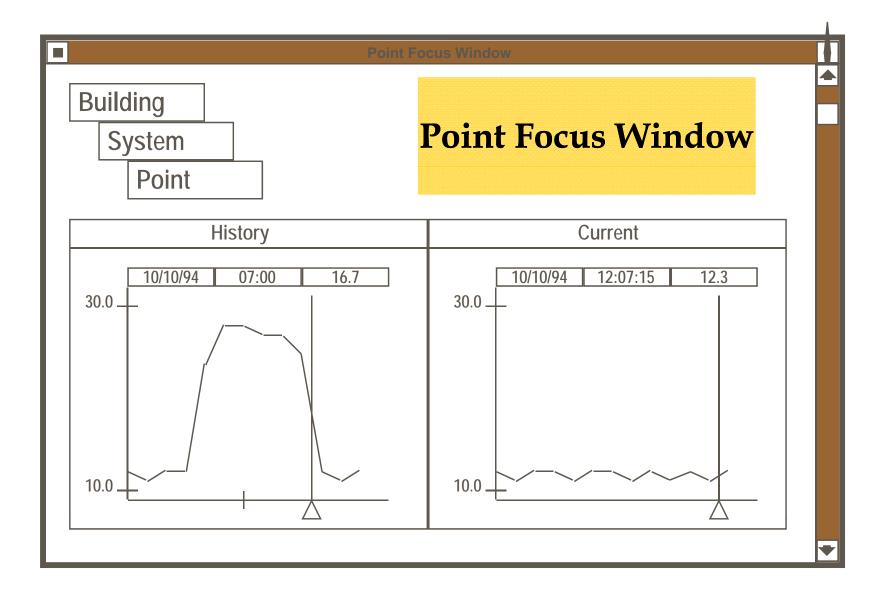


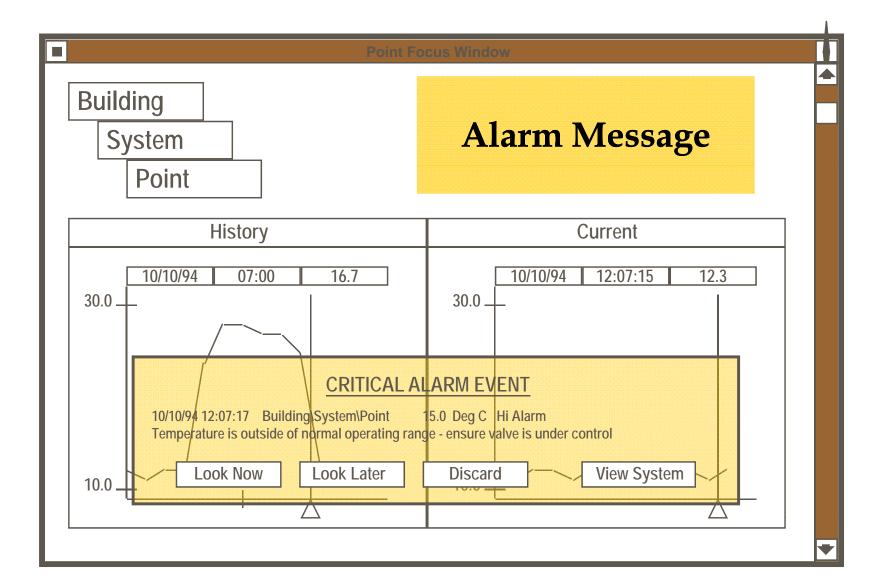
Point Focus

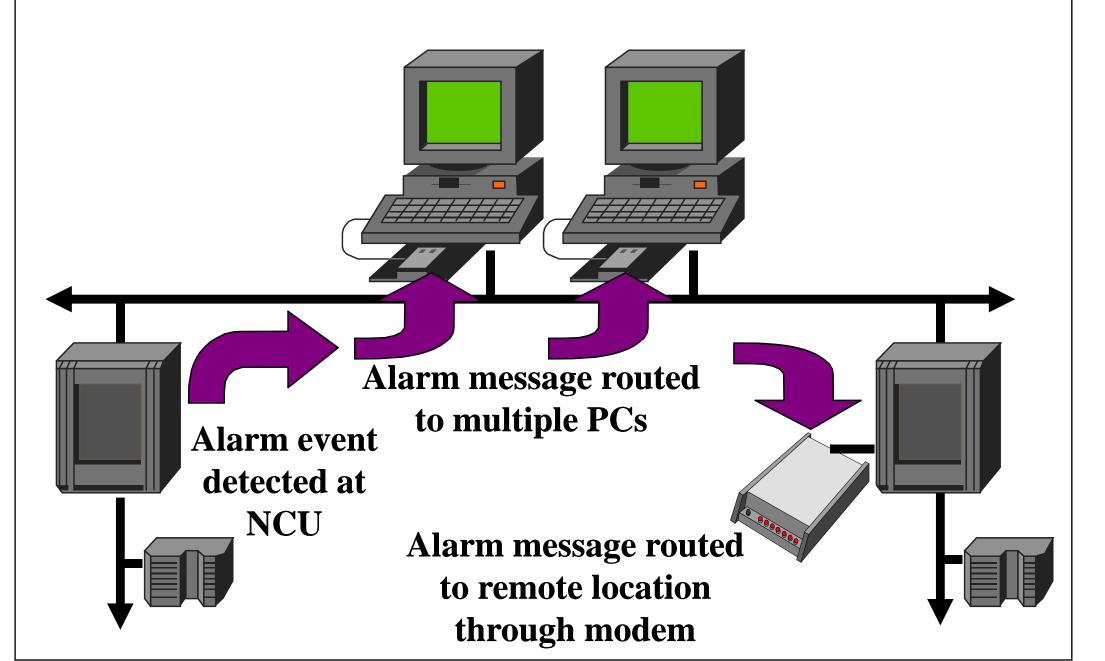


- All information in a single summary for quick analysis
- Historical and real-time data so that operator has the complete picture



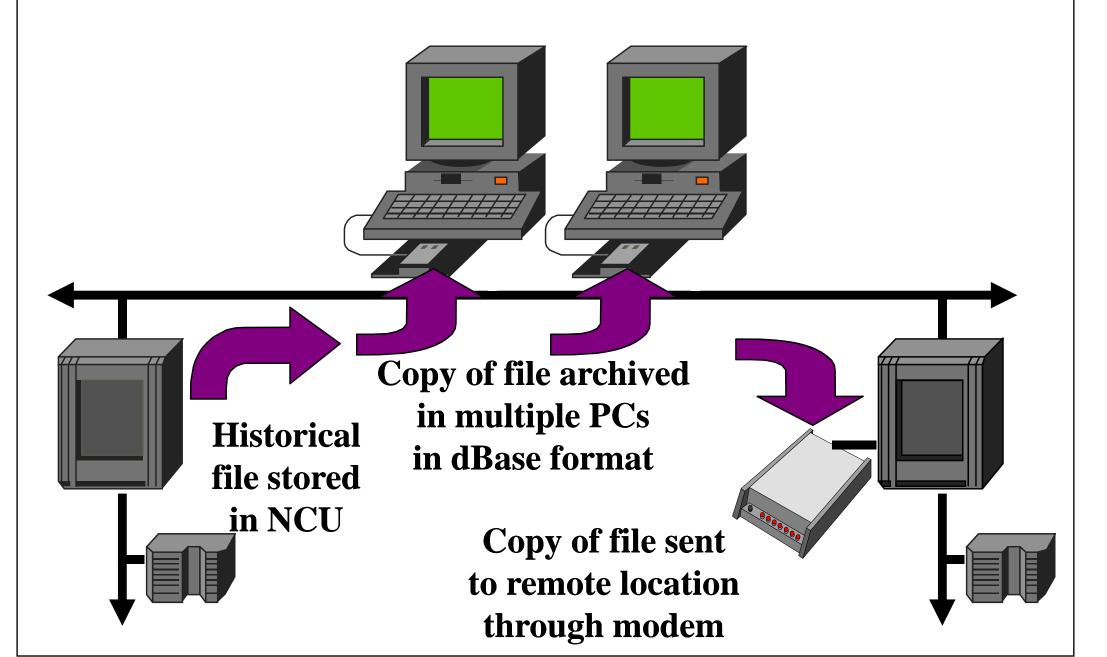


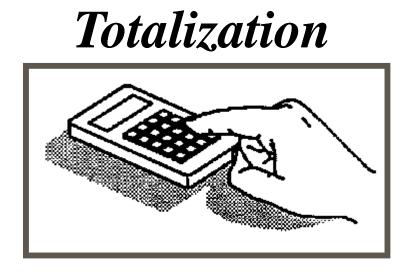






- Distribution system for messages and files
- Manages alarm messages, Totalization files, Trend files and Point History files
- Concurrent updating of multiple locations for fault tolerance

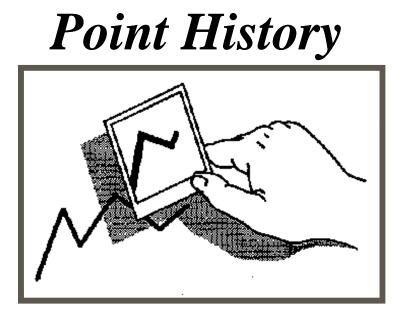




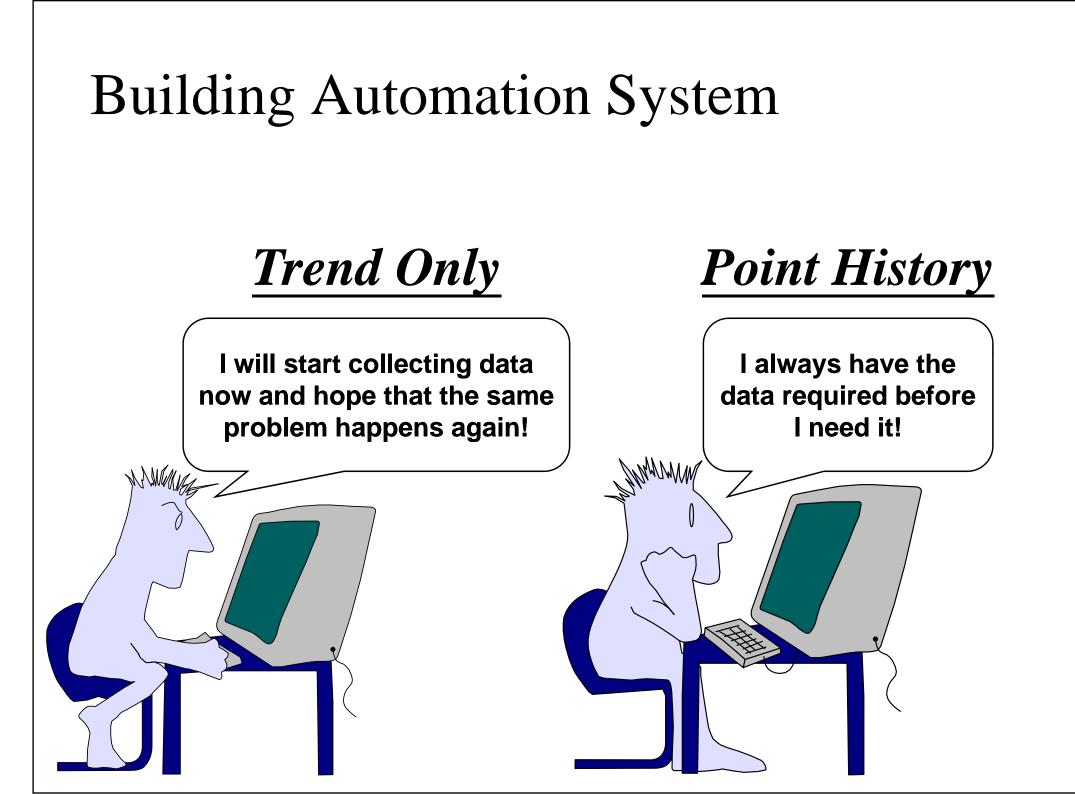
- Maintains records of run-time
- Allows scheduling of preventive maintenance
- Built-in graphing functions



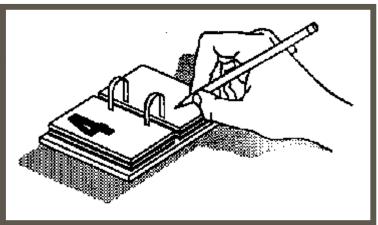
- Periodic sampling of selected points
- Used for trouble shooting
- Built-in graphing functions



- Continuous record of all points in BAS
- Allows proactive response to tenant complaints or alarms
- Built-in graphing functions

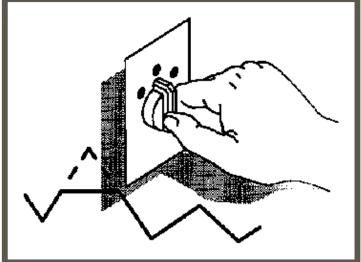


Scheduling



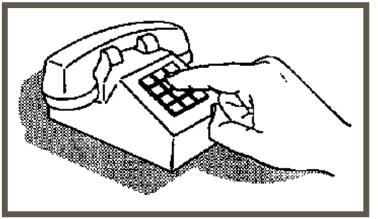
- Automatic execution of commands and summaries based on a time schedule
- One time schedules to accommodate special situations
- Major source of energy savings

Demand Limiting / Load Rolling



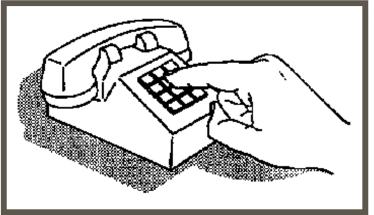
- Advanced energy management algorithms
- Actions coordinated between features
- Prioritization of loads
- Utility profile to track electricity bills

Telephone I/O Tenant Mode



- Tenants can use telephone to request overtime usage
- User-friendly voice prompts to simplify tenant training
- Transactions recorded for tenant billing

Telephone I/O Operator Mode



- Automatic dial-out to operator in the event of an alarm to reduce manpower costs
- Supports direct voice or pager
- Operator can access system using any telephone